# **OPTIMAL LINEAR FILTERING WITH PIECEWISE-CONSTANT MEMORY**

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#### ABSTRACT

The paper concerns the optimal linear filtering of stochastic signals associated with the notion of piecewise constant memory. The filter should satisfy a specialized criterion formulated in terms of a so called lower stepped matrix A. To satisfy the special structure of the filter, we propose a new technique based on a block-partition of the lower stepped part of matrix A into lower triangular and rectangular blocks,  $L_{ij}$  and  $R_{ij}$  with  $i = 1, ..., l, j = 1, ..., s_i$  where l and  $s_i$  are given. We show that the original error minimization problem in terms of the matrix A is reduced to l individual error minimization problems in terms of blocks  $L_{ij}$  and  $R_{ij}$ . The solution to each problem is provided and a representation of the associated error is given.

# 1. INTRODUCTION

While the general theory of optimal filtering is well elaborated (see, e.g., [1]), the theory of optimal *constrained* filtering is still not so well developed, although this is an area of intensive recent research (see, e.g., [2]). Despite increasing demands from applications, this subject is hardly tractable because of intrinsic difficulties in computing techniques, when the filter should have a specific structure implied by the underlying problem.

This paper concerns the theory of optimal linear filtering subject to a specialized criterion associated with the notion of piece-wise constant memory. The problem stems from an observation considered in Section 1.2. A formulation of the problem is given in Section 3. The solution is provided in Section 5.

# 1.1 Preliminary notation

Let  $\Omega$  be the set of outcomes in a probability space  $(\Omega, \Sigma, \mu)$ for which  $\Sigma$  is a  $\sigma$ -field of measurable subsets of  $\Omega$  and  $\mu$ :  $\Sigma \rightarrow [0,1]$  is an associated probability measure with  $\mu(\Omega) =$ 1. The random variables  $\mathbf{x}_k : \Omega \rightarrow \mathbb{R}$  and  $\mathbf{y}_k : \Omega \rightarrow \mathbb{R}$  are measurable functions on  $\Omega$  for each  $\omega \in \Omega$  and k = 1, 2, ..., n. If  $\mathbf{x}_k$  and  $\mathbf{y}_k$  are square integrable for each k = 1, 2, ..., nthen the square integrable random vectors  $\mathbf{x} \in L^2(\Omega, \mathbb{R}^n)$ and  $\mathbf{y} \in L^2(\Omega, \mathbb{R}^n)$  are denoted by  $\mathbf{x} = [\mathbf{x}_1, ..., \mathbf{x}_n]^T$  and  $\mathbf{y} = [\mathbf{y}_1, ..., \mathbf{y}_n]^T$ . We write

$$x_k = \mathbf{x}_k(\boldsymbol{\omega}), \quad y_k = \mathbf{y}_k(\boldsymbol{\omega}), \quad x = \mathbf{x}(\boldsymbol{\omega}), \quad y = \mathbf{y}(\boldsymbol{\omega})$$
  
$$x = [x_1, \dots, x_n]^T \quad \text{and} \quad y = [y_1, \dots, y_n]^T.$$
(2)

Let  $A \in \mathbb{R}^{n \times n}$  and let  $\mathscr{A} : L^2(\Omega, \mathbb{R}^n) \to L^2(\Omega, \mathbb{R}^n)$  be a linear filter defined by the formula

$$[\mathscr{A}(\mathbf{y})](\boldsymbol{\omega}) = A[\mathbf{y}(\boldsymbol{\omega})] \quad \forall \quad \mathbf{y} \in L^2(\Omega, \mathbb{R}^n) \text{ and } \boldsymbol{\omega} \in \Omega$$
 (3)

so that

$$\tilde{\mathbf{x}} = \mathscr{A}(\mathbf{y})$$
 where  $\tilde{\mathbf{x}} = [\tilde{\mathbf{x}}_1, \dots, \tilde{\mathbf{x}}_n]^T$ .

Next, let us partition  $\tilde{\mathbf{x}}$  in such a way that

$$\tilde{\mathbf{x}} = [\tilde{\mathbf{u}}_1^T, \tilde{\mathbf{u}}_2^T, \dots, \tilde{\mathbf{u}}_l^T]^T,$$
(4)

where  $\tilde{\mathbf{u}}_i = [\tilde{\mathbf{x}}_{p_1 + ... + p_{i-1} + 1}, ..., \tilde{\mathbf{x}}_{p_1 + ... + p_i}]^T$ ,  $i = 1, ..., l, p_0 = 0$ ,  $\tilde{\mathbf{u}}_i \in L^2(\Omega, \mathbb{R}^{p_i})$ , and  $p_1 + ... + p_l = n$ .

### 1.2 The underlying problem

We interpret random vectors  $\mathbf{y}$  and  $\mathbf{x}$  as observable data and reference vector, respectively. It is assumed that  $\mathbf{y}$  contains  $\mathbf{x}$ and is contaminated with a random noise, and it is required to find A so that  $\mathscr{A}(\mathbf{y})$  estimates  $\mathbf{x}$  in the best possible in terms of minimizing the mean square error. Moreover, to determine a best  $\tilde{\mathbf{u}}_i$  in (4), the filter  $\mathscr{A}$  may transform no more than m(i)components  $\mathbf{y}_{s_i}, \dots, \mathbf{y}_{p_1+\dots+p_i}$  of  $\mathbf{y}$ , where

$$m_i = (p_1 + \ldots + p_i) - s_i + 1, \quad q_i = 1, 2, \ldots, (p_1 + \ldots + p_i),$$
  
 $s_i = q_i, q_i + 1, \ldots, (p_1 + \ldots + p_i) \text{ and } i = 1, \ldots, l.$ 

Such an filter  $\mathscr{A}$  is called the filter with piecewise-constant memory  $\{m_1, \ldots, m_l\}$ .

The above constraint implies that the filter  $\mathscr{A}$  and consequently the matrix A, must have a compatible structure. Essential conditions are that the components  $\tilde{\mathbf{x}}_{p_1+...+p_i}$  and  $\mathbf{y}_{p_1+...+p_i}$  have the same subscript and that  $s_i$  in (5) is different for each i, i.e., for each  $\tilde{\mathbf{u}}_i$  in (4). This respectively means that all entries above the diagonal of the matrix A are zeros and second, that for each i, there can be a zero-rectangular block in A from the left hand side of the diagonal.

An example of such a matrix A is given in Fig. 1 for l = 10 where the shaded part designates non-zero entries and non-shaded parts denote zero entries of A (and where  $p_1 + p_2$  denotes a  $(p_1 + p_2)$ -th row, etc.). For lack of a better name, we will refer to A similar to that in Fig. 1 as the lower stepped matrix. We say that non-zero entries of the matrix A form a lower stepped part of A.

Such an unusual structure of the filter  $\mathscr{A}$  makes the problem of finding the best  $\mathscr{A}$  quite specific. This subject has a long history [3], but to the best of our knowledge, even for a much simpler structure of the filter  $\mathscr{A}$  when  $\mathscr{A}$  is defined by a lower triangular matrix, the problem of determining the best  $\mathscr{A}$  has only been solved under the hard assumption of positive definiteness of an associated covariance matrix (see [3, 4, 5]). We avoid such an assumption and solve the problem in the general case of the lower stepped matrix (Theorem 1). The proposed technique is substantially different from those considered in [3, 4, 5].



Figure 1: A lower stepped matrix and its partition.

# 2. LINEAR CAUSAL FILTER WITH PIECEWISE-CONSTANT MEMORY

To define a linear causal filters with piece-wise constant memory, we first need to formally define a lower stepped matrix. It is done below with a special partition of A in such a way that its lower stepped part consists from rectangular and lower triangular blocks as it is illustrated in Fig. 1. To realize such a representation, we need to choose a non-uniform partition of A in a form similar to that in Fig. 1.

The block-matrix representation for  $\mathscr{A}$  is as follows. Let

$$A = \{A_{ij} \mid A_{ij} \in \mathbb{R}^{p_i \times q_{ij}}, i = 1, \dots, l, j = 1, \dots, 4\},$$
 (5)

where  $p_1 + \ldots + p_l = n$  and  $q_{i1} + \ldots + q_{i4} = n$ . Let  $\emptyset$ ,  $\mathbb{O}_{ij} \in \mathbb{R}^{p_i \times q_{ij}}$ ,  $L_{ij} \in \mathbb{R}^{p_i \times q_{ij}}$  and  $R_{ij} \in \mathbb{R}^{p_i \times q_{ij}}$  be the empty block, zero block, lower triangular block and rectangular block, respectively.

We write  $A = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ , where  $A_i = [A_{i1}, \dots, A_{i4}]$  for each

 $i = 1, \ldots, l$ . Here,  $A_i$  is called the block-row. Now, let

 $A_1 = [\emptyset, \emptyset, L_{13}, \mathbb{O}_{14}], \quad A_i = [\mathbb{O}_{i1}, R_{i2}, L_{i3}, \mathbb{O}_{i4}]$ 

and

 $A_{l1} = [\mathbb{O}_{l1}, R_{l2}, L_{l3}, \emptyset],$ 

where i = 2, ..., l - 1. For  $i = 1, \ldots, l - 1$ , we also set

$$m_1 = q_{13}, \quad q_{i3} = p_i, \quad m_{i+1} = q_{i+1,2} + p_{i+1}$$
 (6)  
and  $q_{i+1,1} + q_{i+1,2} = q_{i,1} + m_i.$  (7)

and 
$$q_{l+1,1} + q_{l+1,2} - q_{l,1} + m_l$$
, (7)

where  $q_{11} = 0$ . Then the matrix A is represented as follows:

$$A = \begin{bmatrix} L_{13} & & \mathbb{O}_{14} \\ \mathbb{O}_{21} & R_{22} & L_{23} & & \mathbb{O}_{24} \\ \vdots & \ddots & \ddots & & \vdots \\ \mathbb{O}_{l-1,1} & & R_{l-1,2} & L_{l-1,3} & \mathbb{O}_{l-1,4} \\ & & \mathbb{O}_{l1} & & R_{l2} & L_{l3} \end{bmatrix}$$
(8)

Definition 1 The matrix A given by (8) is called a lower stepped matrix. The set of lower stepped matrices is denoted by  $\mathbb{L}_m^n$ .

**Definition 2** The linear filter  $\mathscr{A}: L^2(\Omega, \mathbb{R}^n) \to L^2(\Omega, \mathbb{R}^n)$ is called a causal filter with piece-wise constant memory  $\{m_1, ..., m_l\}$  where

$$m_i = \begin{cases} q_{13} & if \quad i = 1, \\ q_{i2} + q_{i3} & if \quad i = 2, \dots, l, \end{cases}$$
(9)

if  $\mathscr{A}$  is defined by the lower stepped matrix  $A \in \mathbb{R}^{n \times n}$  given by (8). The set of such filters is denoted by  $\mathbb{A}_m^n$ .

#### 3. STATEMENT OF THE PROBLEM

For any  $\mathbf{x}, \mathbf{y} \in L^2(\Omega, \mathbb{R}^n)$  and  $\mathscr{A} \in \mathbb{A}_m^n$ , let

$$J(A) = E\left[\|\mathbf{x} - \mathscr{A}(\mathbf{y})\|^2\right], \qquad (10)$$

where

$$E\left[\|\mathbf{x} - \mathscr{A}(\mathbf{y})\|^2\right] = \int_{\Omega} \|\mathbf{x}(\boldsymbol{\omega}) - [\mathscr{A}(\mathbf{y})](\boldsymbol{\omega})\|_E^2 d\mu(\boldsymbol{\omega})$$

with  $\|\cdot\|_E$  the Euclidean norm.

The problem is to find a filter  $\mathscr{A}^0 \in \mathbb{A}_m^n$  such that

$$J(A^0) = \min_{A \in \mathbb{L}^n_m} J(A).$$
<sup>(11)</sup>

Here,  $[\mathscr{A}^0(\mathbf{y})](\boldsymbol{\omega}) = A^0[\mathbf{y}(\boldsymbol{\omega})]$  and  $A \in \mathbb{L}_m^n$ .

It is assumed that  $\mathbf{x}$  is unknown and no relationship between x and y is known except covariance matrices or their estimates formed from subvectors of y and x. We note that similar assumptions are conventional for the known methods [1]-[7] concerning filtering of stochastic signals. The methods of a covariance matrix estimation can be found in [6].

# 4. AUXILIARY RESULTS

The solution of the problem (11) given below, consists of the following steps. First, vector y is partitioned in subvectors  $\mathbf{v}_{13}, \mathbf{v}_{22}, \mathbf{v}_{23}, \dots, \mathbf{v}_{l2}, \mathbf{v}_{l3}$  in a way which is compatible with the partition of matrix A in (8). Then the original problem can be represented as l independent problems (26)–(27). Second, to solve the problems (26)-(27), orthogonalization of subvectors  $\mathbf{v}_{13}, \mathbf{v}_{22}, \mathbf{v}_{23}, \dots, \mathbf{v}_{l2}, \mathbf{v}_{l3}$  is used. Finally, in Theorem 1, the solution of the original problem is derived in terms of matrices formed from orthogonalized subvectors.

We begin with partitions of  $\mathbf{x}$  and  $\mathbf{y}$ .

#### **4.1** Compatible representation of $\mathscr{A}(\mathbf{y})$

Partitions of x and y which are compatible with the partition of matrix A above are as follows.

We write

$$x = [u_1^T, u_2^T, \dots, u_l^T]^T \quad \text{and} \quad \mathbf{x} = [\mathbf{u}_1^T, \mathbf{u}_2^T, \dots, \mathbf{u}_l^T]^T \quad (12)$$

where  $u_1 \in \mathbb{R}^{p_1}$ ,  $u_2 \in \mathbb{R}^{p_2}$ , ...,  $u_l \in \mathbb{R}^{p_l}$  are such that

$$u_1 = [x_1, \dots, x_{p_1}]^T, \quad u_2 = [x_{p_1+1}, \dots, x_{p_1+p_2}]^T,$$
 (13)

$$u_l = [x_{p_1 + \dots + p_{l-1} + 1}, \dots, x_{p_1 + \dots + p_l}]^T,$$
(14)

and  $\mathbf{u}_1 \in L^2(\Omega, \mathbb{R}^{p_1}), \mathbf{u}_2 \in L^2(\Omega, \mathbb{R}^{p_2}), \dots, \mathbf{u}_l \in L^2(\Omega, \mathbb{R}^{p_l})$ are defined via  $u_1, u_2, \ldots, u_l$  similarly to (1).

Next, let  $v_{11} = \emptyset$ ,  $v_{12} = \emptyset$ ,  $v_{13} = [y_1, \dots, y_{q_{13}}]^T$  and  $v_{14} = \emptyset.$ 

For 
$$i = 2, ..., l-1$$
, we set when  
 $v_{i1} = [y_1, ..., y_{q_{i1}}]^T$ ,  $v_{i2} = [y_{q_{i1}+1}, ..., y_{q_{i1}+q_{i2}}]^T$ ,  
 $v_{i3} = [y_{q_{i1}+q_{i2}+1}, ..., y_{q_{i1}+q_{i2}+q_{i3}}]^T$ ,  $v_{i4} = [y_{q_{i1}+q_{i2}+q_{i3}+1}, ..., y_n]^T$ .  
If  $i = l$ , then and

$$v_{l1} = [y_1, \dots, y_{q_{l1}}]^T, \quad v_{l2} = [y_{q_{l1}+1}, \dots, y_{q_{l1}+q_{l2}}]^T, v_{l3} = [y_{q_{l1}+q_{l2}+1}, \dots, y_n]^T, \quad v_{l4} = \emptyset.$$

Therefore

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$$Ay = \begin{bmatrix} L_{13}v_{13} \\ R_{22}v_{22} + L_{23}v_{23} \\ \vdots \\ R_{l2}v_{l2} + L_{l3}v_{l3} \end{bmatrix}.$$
 (15)

We define  $\mathscr{L}_{ij}$  and  $\mathscr{R}_{ij}$  via  $L_{ij}$  and  $R_{ij}$  respectively, in the manner of  $\mathscr{A}$  defined via A by (3). The vector  $\mathbf{v}_{ij} \in$  $L^2(\Omega, \mathbb{R}^{q_{ij}})$  are defined similarly to those in (1).

Now, we can write J(A) given by (10), in the form

$$J(A) = J_1(L_{13}) + \sum_{i=2}^{l} J_i(R_{i2}, L_{i3})$$
(16)

where

$$J_1(L_{13}) = E\left[ \|\mathbf{u}_1 - \mathscr{L}_{13}(\mathbf{v}_{13})\|^2 \right]$$

and

$$J_{i}(R_{i2}, L_{i3}) = E\left[ \|\mathbf{u}_{i} - [\mathscr{R}_{i2}(\mathbf{v}_{i2}) + \mathscr{L}_{i3}(\mathbf{v}_{i3})]\|^{2} \right].$$
(17)

We note that matrix A can be represented so that

$$Ay = BPy$$
,

where

$$B \in \mathbb{R}^{n \times q}$$
 and  $P \in \mathbb{R}^{q \times n}$ 

with

$$q = q_{13} + \sum_{i=1}^{l} (q_{i2} + q_{i3})$$

are such that

$$B = \begin{bmatrix} L_{13} & \bigcirc & \bigcirc & \bigcirc & \bigcirc & \bigcirc & \bigcirc & \cdots & \bigcirc & \bigcirc \\ \bigcirc & R_{22} & L_{23} & \oslash & \bigcirc & \bigcirc & \cdots & \bigcirc & \bigcirc \\ \vdots & \vdots & \vdots & \vdots & \ddots & \ddots & & \vdots & \bigcirc \\ \bigcirc & \cdots & \cdots & \bigcirc & \bigcirc & R_{l-1,2} & L_{l-1,3} & \bigcirc & \bigcirc \\ \bigcirc & \cdots & \cdots & \odot & \bigcirc & \bigcirc & R_{l2} & L_{l3} \end{bmatrix}$$
(18)

and  $Py = \begin{bmatrix} v_1 \\ \vdots \\ v_l \end{bmatrix}$ . Here,  $\mathbb{O}$  is the zero block,  $v_1 = v_{13}$  and  $v_i = \begin{bmatrix} v_{i2} \\ v_{i3} \end{bmatrix}$  for  $i = 2, \dots, l-1$ . The size of each zero block

is such that  $BP_{v}$  is represented in the form (15). The matrix B consists of  $l \times (2l-1)$  blocks. The vector v = Py consists

of 2l - 1 subvectors  $v_{13}, v_{22}, v_{23}, \ldots, v_{l2}, v_{l3}$ .

The filter  $\mathscr{A}$  can be written as

$$\mathscr{A}(\mathbf{y}) = \mathscr{B}\mathscr{P}(\mathbf{y})$$

where

$$[\mathscr{B}(\mathbf{v})](\boldsymbol{\omega}) = B[(\mathbf{v})(\boldsymbol{\omega})], \quad \mathbf{v} = \mathscr{P}(\mathbf{y})$$

 $[\mathscr{P}(\mathbf{y})](\boldsymbol{\omega}) = P[(\mathbf{y})(\boldsymbol{\omega})].$ 

# 4.2 Orthogonality of random vectors

For any  $\mathbf{x}, \mathbf{y} \in L^2(\Omega, \mathbb{R}^n)$ , we denote

$$E_{xy} = E[\mathbf{x}\mathbf{y}^T] = \left\{E[\mathbf{x}_i\mathbf{y}_j]\right\}_{i,j=1}^n$$

where  $E[\mathbf{x}_i \mathbf{y}_j] \stackrel{\text{def}}{=} \int_{\Omega} \mathbf{x}_i(\omega) \mathbf{y}_j(\omega) d\mu(\omega)$ . The pseudo-inverse matrix for any matrix *M* is denoted by  $M^{\dagger}$ .

**Definition 3** [6, 7] Let  $\mathbf{w}_{ij} \in L^2(\Omega, \mathbb{R}^{q_{ij}})$  for each i = 1, ..., land j = 1, ..., 4. The random vectors  $\mathbf{w}_{11}, ..., \mathbf{w}_{l4}$  are called pairwise orthogonal if

$$E_{w_{ir}w_{is}} = \mathbb{O}_{ii} \quad for \quad r \neq s,$$

where  $\mathbb{O}_{ii}$  is  $p_i \times p_i$  zero matrix. The pairwise orthogonal random vectors  $\mathbf{w}_{11}, \ldots, \mathbf{w}_{l4}$  are said to be pairwise orthonormal if it is also true that

$$E_{w_{is}w_{is}} = I \quad for \quad s = 1, \dots, 4.$$

**Lemma 1** [6, 7] Let  $\mathbf{v}_{ij} \in L^2(\Omega, \mathbb{R}^{q_{ij}})$  for each  $i = 1, \dots, l$ and j = 1, ..., 4, and let

$$\mathbf{w}_{i1} = \mathbf{v}_{i1} \quad and \quad \mathbf{w}_{is} = \mathbf{v}_{is} - \sum_{\ell=1}^{s-1} \mathscr{Z}_{is\ell}(\mathbf{w}_{i\ell}) \quad for \ s = 2, 3, 4$$
(19)

where  $\mathscr{Z}_{is\ell}: L^2(\Omega, \mathbb{R}^{q_{i\ell}}) \to L^2(\Omega, \mathbb{R}^{q_{is}})$  is defined in the manner of (3) by the matrix  $Z_{is\ell} \in \mathbb{R}^{q_{is} \times q_{i\ell}}$  given by

$$Z_{is\ell} = E_{w_{is}w_{i\ell}} E^{\dagger}_{w_{i\ell}w_{i\ell}} + M_{is\ell} (I - E_{w_{i\ell}w_{i\ell}} E^{\dagger}_{w_{i\ell}w_{i\ell}})$$
(20)

where  $M_{k\ell} \in \mathbb{R}^{q_{is} \times q_{i\ell}}$  is arbitrary. Then  $\mathbf{w}_{i1}, \ldots, \mathbf{w}_{i4}$  are pairwise orthogonal random vectors.

In (16), the terms  $J_1(L_{13})$  and  $J_i(R_{i2}, L_{i3})$  is defined by the operators  $\mathcal{L}_{13}$ ,  $\mathcal{R}_{i2}$  and  $\mathcal{L}_{i3}$  and their action on the random block-vectors  $\mathbf{v}_{13}$ ,  $\mathbf{v}_{i2}$  and  $\mathbf{v}_{i3}$  respectively. The corresponding mutually orthogonal random vectors are

$$\mathbf{w}_{13} = \mathbf{v}_{13}, \quad \mathbf{w}_{i2} = \mathbf{v}_{i2} \quad \text{and} \quad \mathbf{w}_{i3} = \mathbf{v}_{i3} - \mathscr{Z}_i(\mathbf{v}_{i2}) \quad (21)$$

where i = 2, ..., l and the operator  $\mathscr{Z}_i : L^2(\Omega, \mathbb{R}^{q_{i2}}) \to$  $L^2(\Omega, \mathbb{R}^{q_{i3}})$  is defined by the matrix

$$Z_{i} = E_{\nu_{i3}\nu_{i2}}E^{\dagger}_{\nu_{i2}\nu_{i2}} + M_{i}(I - E_{\nu_{i2}\nu_{i2}}E^{\dagger}_{\nu_{i2}\nu_{i2}})$$
(22)

with  $M_i \in \mathbb{R}^{q_{i3} \times q_{i2}}$  arbitrary. We write

$$\mathbf{w}(\boldsymbol{\omega}) = [\mathbf{w}_{13}(\boldsymbol{\omega})^T, \quad \mathbf{w}_{22}(\boldsymbol{\omega})^T, \quad \mathbf{w}_{23}(\boldsymbol{\omega})^T, \\ \dots, \mathbf{w}_{l2}(\boldsymbol{\omega})^T, \quad \mathbf{w}_{l3}(\boldsymbol{\omega})^T]^T,$$

and

Z =	$\begin{bmatrix} I_{13} \\ \mathbb{O} \\ \mathbb{O} \\ \mathbb{O} \\ \mathbb{O} \end{bmatrix}$	$\mathbb{O}$ $I_{22}$ $-Z_2$ $\mathbb{O}$ $\mathbb{O}$	$ \bigcirc \\ \bigcirc \\ I_{23} \\ \bigcirc \\ \bigcirc \\ \bigcirc \\ \bigcirc \\ \bigcirc $	$ \begin{array}{c} \mathbb{O} \\ \mathbb{O} \\ \mathbb{O} \\ I_{32} \\ -Z_{2} \end{array} $		00000	···· ··· ···	0000
		÷ 	÷ 	 : 	· . 0 0	· · · 0 0	$I_{l2}$ $-Z_l$	$\begin{bmatrix} 0 \\ I_{l3} \end{bmatrix}$

where  $I_{ij}$  is  $q_{ij} \times q_{ij}$  identity matrix for i = 1, ..., l and j = 2, 3, and  $Z_i$  is defined by (22) for i = 2, ..., l.

The matrix Z consists of  $(2l-1) \times (2l-1)$  blocks.

Then (21) can be written in the matrix form as

$$\mathbf{w}(\boldsymbol{\omega}) = Z\mathbf{v}(\boldsymbol{\omega})$$

with v given above. Matrix Z implies the operator  $\mathscr{Z}$ :  $L^2(\Omega, \mathbb{R}^n) \to L^2(\Omega, \mathbb{R})$  defined in the manner of (3). Since Z is invertible, we can represent  $\mathscr{A}$  as follows:

$$\mathscr{A}(\mathbf{y}) = \mathscr{K}[\mathscr{Z}(\mathscr{P}(\mathbf{y}))] \text{ where } \mathscr{K} = \mathscr{B}\mathscr{Z}^{-1}.$$
 (23)

A matrix representation of  $\mathcal{K}$  is

$$K = \begin{bmatrix} L_{13} & 0 & 0 & 0 & 0 & 0 & \dots & 0 & 0 \\ 0 & T_2 & L_{23} & 0 & 0 & 0 & \dots & 0 & 0 \\ 0 & 0 & 0 & T_3 & L_{33} & 0 & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \ddots & & \vdots & \vdots \\ 0 & \dots & \dots & 0 & T_{l-1} & L_{l-1,3} & 0 & 0 \\ 0 & \dots & \dots & 0 & 0 & 0 & T_l & L_{l3} \end{bmatrix}$$

where

$$T_i = R_{i2} + L_{i3}Z_i \tag{24}$$

for i = 2, ..., l. We note that *K* consists of  $l \times (2l - 1)$  blocks. As a result, in (17),

$$R_{i2}\mathbf{v}_{i2}(\omega) + L_{i3}\mathbf{v}_{i3}(\omega) = R_{i2}\mathbf{w}_{i2}(\omega) + L_{i3}[\mathbf{w}_{i3}(\omega) + Z_i\mathbf{w}_{i2}(\omega)]$$
  
=  $T_i\mathbf{w}_{i2}(\omega) + L_{i3}\mathbf{w}_{i3}(\omega)$ 

and hence

$$J(A) = J_1(L_{13}) + \sum_{i=2}^{l} \mathscr{J}_i(T_i, L_{i3}),$$
(25)

where

$$\mathscr{J}_i(T_i, L_{i3}) = E[\|\mathbf{u}_i - [\mathscr{T}_i \mathbf{w}_{i2}(\boldsymbol{\omega}) + \mathscr{L}_{i3} \mathbf{w}_{i3}]\|^2]$$

with  $\mathcal{T}_i$  defined by

$$[\mathscr{T}_i \mathbf{w}_{i2}](\boldsymbol{\omega}) = T_i[\mathbf{w}_{i2}(\boldsymbol{\omega})]$$

for all i = 2, ..., l.

# 5. MAIN RESULTS

**Lemma 2** For  $A \in \mathbb{L}_m^n$ , the following is true:

$$\min_{A \in \mathbb{L}_{m}^{n}} J(A) = \min_{L_{13}} J_{1}(L_{13}) + \sum_{i=2}^{l} \min_{T_{i}, L_{i3}} \mathscr{J}_{i}(T_{i}, L_{i3}) \quad (26)$$
$$= \min_{L_{13}} J_{1}(L_{13}) + \sum_{i=2}^{l} \min_{R_{i2}, L_{i3}} J_{i}(R_{i2}, L_{i3}). \quad (27)$$

Now, we are in the position to prove the main result given in Theorem 1 below. To this end, we use the following notation.

For i = 1, ..., l, let  $\lambda_i$  be the rank of the matrix  $E_{w_{i3}w_{i3}} \in \mathbb{R}^{p_i \times p_i}$  and let<sup>1</sup>

$$E_{w_{i3}w_{i3}}^{1/2} = Q_i U_i$$

be the QR-decomposition for  $E_{w_{i3}w_{i3}}^{1/2}$  where  $Q_i \in \mathbb{R}^{p_i \times \lambda_i}$  and  $Q_i^T Q_i = I$  and  $U_i \in \mathbb{R}^{\lambda_i \times p_i}$  is upper trapezoidal with rank  $\lambda_i$ . We write  $G_i = U_i^T$  and use the notation

$$G_i = [g_{i1}, \ldots, g_{i\lambda_i}] \in \mathbb{R}^{p_i \times \lambda_i}$$

where  $g_{ij} \in \mathbb{R}^{p_i}$  denotes the *j*-th column of  $G_i$ . We also write

$$G_{i,s} = [g_{i1}, \ldots, g_{is}] \in \mathbb{R}^{p_i imes_i}$$

for  $s \leq \lambda_i$  to denote the matrix consisting of the first *s* columns of the matrix  $G_i$ .

The *s*-th row of the unit matrix  $I \in \mathbb{R}^{p_i \times p_i}$  is denoted by  $e_s^T \in \mathbb{R}^{1 \times p_i}$ .

For a square matrix  $M = \{m_{ij}\}_{i,j=1}^n$ , we also write

$$M = M_{\nabla} + M_{\triangle}$$

where

$$M_{\nabla} = \{ m_{ij} \mid m_{ij} = 0 \quad \text{if} \quad i < j \}$$

$$M_{\triangle} = \{ m_{ij} \mid m_{ij} = 0 \quad \text{if} \quad i \ge j \},$$

i.e.  $M_{\nabla}$  is lower triangular and  $M_{\triangle}$  is strictly upper triangular.

**Theorem 1** The solution to the problem (11) is given by the operator  $\mathscr{A}^0 \in \mathbb{A}^n_m$  defined by the lower stepped matrix  $A^0 \in \mathbb{L}^n_m$  where

$$L_{i3}^{0} = \begin{bmatrix} \ell_{i,1}^{0} \\ \vdots \\ \ell_{i,p_{i}}^{0} \end{bmatrix} \quad and \quad R_{i2}^{0} = T_{i2}^{0} - L_{i3}^{0} Z_{i} \quad for \quad i = 1, \dots, l.$$
(28)

In (28), for each i = 1, 2, ..., l and  $s = 1, 2, ..., p_i$ , the s-th row  $\ell_{i,s}^0$  is defined by

$$\ell_{i,s}^{0} = e_{s}^{T} E_{u_{i}w_{i3}} E_{w_{i3}w_{i3}}^{\dagger} G_{i,s} G_{i,s}^{\dagger} + b_{i}^{T} (I - G_{i,s} G_{i,s}^{\dagger})$$
(29)

where  $b_i^T \in \mathbb{R}^{1 \times p_i}$  is arbitrary; the matrix  $T_{i2}^0$  is such that

$$T_{i2}^{0} = E_{u_i w_{i2}} E_{w_{i2} w_{i2}}^{\dagger} + F_i (I - E_{w_{i2} w_{i2}} E_{w_{i2} w_{i2}}^{\dagger})$$
(30)

with  $F_i \in \mathbb{R}^{p_i \times q_{i2}}$  arbitrary and I the  $q_{i2} \times q_{i2}$  identity matrix. The error associated with the operator  $\mathscr{A}^0$  is given by

$$E[\|\mathbf{x} - \mathscr{A}^{0}(\mathbf{y})\|^{2}] = \sum_{i=1}^{l} \left[ \sum_{s=1}^{\lambda_{i}} \sum_{j=s+1}^{p_{i}} E\left[ |e_{s}^{T} E_{u_{i}w_{i3}} E_{w_{i3}w_{ki3}}^{\dagger} g_{i,j}|^{2} \right] + \|E_{u_{i}u_{i}}^{1/2}\|_{F}^{2} - \|E_{u_{i}w_{i2}} E_{w_{i2}w_{i2}}^{\dagger 1/2}\|^{2} - \|E_{u_{i}w_{i3}} E_{w_{i3}w_{i3}}^{\dagger 1/2}\|_{F}^{2} \right].$$
(31)

<sup>1</sup>We recall that by (6),  $q_{i3} = p_i$ .

**Remark 1** The matrix  $G_i \in \mathbb{R}^{p_i \times r}$  has rank  $\lambda_i$  and hence has  $\lambda_i$  independent columns. It follows that  $G_{i,s} \in \mathbb{R}^{p_i \times s}$ also has independent columns and therefore also has rank s. Thus  $G_{i,s}^T G_{i,s} \in \mathbb{R}^{\lambda_i \times \lambda_i}$  is non-singular and so  $G_{i,s}^{\dagger} = (G_{i,s}^T G_{i,s})^{-1} G_{i,s}^T$ . Hence

$$\begin{aligned} \ell^{0}_{i,s} &= e^{T}_{s} E_{u_{i}w_{i3}} E^{\dagger}_{w_{i3}w_{i3}} G_{i,s} (G^{T}_{i,s}G_{i,s})^{-1} G^{T}_{i,s} \\ &+ b^{T}_{i} [I - G_{i,s} (G^{T}_{i,s}G_{i,s})^{-1} G^{T}_{i,s}] \end{aligned}$$

for all i = 1, 2, ..., l.

We note that the results by Bode and Shannon [3], Fomin and Ruzhansky [4], Ruzhansky and Fomin [5], and Wiener [1, 2, 6] are particular cases of Theorem 1 above.

#### 5.1 Simulations

To illustrate the proposed method, we consider the best approximator  $\mathscr{A}^0 \in \mathbb{A}^n_m$  with n = 51 and memory  $m = \{m_1, \ldots, m_5\}$ , where  $m_1 = 20$ ,  $m_2 = 25$ ,  $m_3 = 15$ ,  $m_4 = 35$  and  $m_5 = 25$ .

Then the blocks of the matrix  $A^0$  are

$$L_{13}^0 \in \mathbb{R}^{20 \times 20}, \quad R_{22}^0 \in \mathbb{R}^{10 \times 15}, \quad L_{23}^0 \in \mathbb{R}^{10 \times 10}, \quad (32)$$

$$R_{32}^{0} \in \mathbb{R}^{5 \times 10}, \quad L_{33}^{0} \in \mathbb{R}^{5 \times 5}, \quad R_{42}^{0} \in \mathbb{R}^{10 \times 25}, \quad L_{43}^{0} \in \mathbb{R}^{10 \times 10}.$$
(33)
$$R_{52}^{0} \in \mathbb{R}^{5 \times 20} \quad \text{and} \quad L_{53}^{0} \in \mathbb{R}^{5 \times 5}.$$
(34)

We apply  $\mathscr{A}^0 \in \mathbb{A}_m^{51}$  to the random vector **y** under conditions as follows. In accordance with the assumption made above, we suppose that a reference random vector  $\mathbf{x} \in L^2(\Omega, \mathbb{R}^{51})$  is unknown and that noisy observed data  $\mathbf{y} \in L^2(\Omega, \mathbb{R}^{51})$  is given by *q* realizations of **y** in the form of a matrix  $Y \in \mathbb{R}^{n \times q}$  with q = 101. Matrices  $E_{u_1v_{13}}$ ,  $E_{v_{13}v_{13}}$ and matrices  $E_{u_iv_{i2}}$ ,  $E_{u_iv_{i3}}$ ,  $E_{v_{i2}v_{i2}}$  and  $E_{v_{i3}v_{i3}}$  for  $i = 2, \dots, 5$ , or their estimates are assumed to be known.

In practice, these matrices or their estimates are given numerically, not analytically. Similarly to our methods presented in [6, 7], the proposed method works, of course, under this condition. In this example, we model the matrices used in the simulations with analytical expressions in the following way. First, we set  $X \in \mathbb{R}^{n \times q}$  and  $Y \in \mathbb{R}^{n \times q}$  by

$$X = [\cos(\alpha) + \cos(0.3\alpha)]^T [\cos(0.5\beta) + \sin(5\beta)]$$

and

$$Y = [\cos(\alpha) \bullet r_1 + \cos(0.3\alpha)]^T [\cos(0.5\beta) + \sin(5\beta) \bullet r_2],$$

where

$$\begin{aligned} \alpha &= [\alpha_0, \alpha_1, \dots, \alpha_{n-1}], \quad \alpha_{k+1} = \alpha_k + 0.4, \quad k = 0, 1, \dots, n-1, \\ \alpha_0 &= 0, \quad \beta_0 = 0, \\ \beta &= [\beta_0, \beta_1, \dots, \beta_{q-1}], \quad \beta_{j+1} = \beta_j + 0.4, \quad j = 0, 1, \dots, q-1, \\ \cos(\alpha) &= [\cos(\alpha_0), \dots, \cos(\alpha_n)], \\ \sin(\beta) &= [\sin(\beta_0), \dots, \sin(\beta_{q-1})], \end{aligned}$$

the symbol • means the Hadamard product,  $r_1$  is a  $1 \times n$  normally distributed random vector and  $r_2$  is a  $1 \times q$  uniformly distributed random vector. Here,  $r_1$  and  $r_2$  simulate noise.<sup>2</sup>

Each column of *Y* is a particular realization of **y**.

By the proposed procedure , we partition each column of X and Y in subvectors

$$u_1,\ldots,u_5$$
 and  $v_{13}, v_{22}, v_{23}, \ldots, v_{52}, v_{53}$ 

respectively.

Furthermore,  $v_{13}$ ,  $v_{22}$ ,  $v_{23}$ ,  $v_{32}$ ,  $v_{33}$  and  $v_{34}$  have been orthogonalized to  $w_{11}$ ,  $w_{22}$ ,  $w_{23}$ ,  $w_{32}$ ,  $w_{33}$  and  $w_{34}$ . Matrices (32)–(34) have then been evaluated by the procedure presented in Theorem 1 from  $u_1, \ldots, u_3$ , and  $w_{11}$ ,  $w_{22}$ ,  $w_{23}$ ,  $w_{32}$ ,  $w_{33}$  and  $w_{34}$ .

As a result, the estimate  $\hat{\mathbf{x}}^0$  has been evaluated in the form  $\hat{x}^0$  such that

$$\hat{x}^{0} = \begin{bmatrix} L_{13}^{0}w_{13} \\ R_{22}^{0}w_{22} + L_{23}^{0}w_{23} \\ \vdots \\ R_{52}^{0}w_{52} + L_{53}^{0}w_{53} \end{bmatrix}$$

On Fig. 1, the plots of columns 51 and 52 of the matrix Y are presented. They are typical representatives of the noisy data under consideration. On Fig. 2, the plots of columns 51 and 52 of the matrix X (solid line) and their estimates (dashed line with circles) by our filter are given.

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<sup>&</sup>lt;sup>2</sup>The matrix X can be interpreted as a sample of **x**. By the assumptions of the proposed method, it is not necessary to know X. We use matrix X for illustration purposes only.