



Signal Processing & Communication Issues in Sensor Networks

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Research Team in relevant activities

- **Research Group @ Patras**
 - Kostas Berberidis, Professor
 - Dr. Vassilis kekatos (now with the Univ. of Minnesota)
 - 6 PhD students:
 - D. Ampeliotis, A. Lalos, C. Mavrokefalidis, C. Tsinos, V. Vlachos, G. Alexandropoulos
- **Research Group @ Athens**
 - Dr. Athanasios Rontogiannis, Researcher, N.O.A.
 - G. Ropokis, PhD student

Projects

The relevant works have been funded by the following projects (and other sources):

- **Sensor networks:** Algorithms development, protocol design and performance evaluation, (GGET, PENED)
- **MIMO Systems:** Development and study of efficient adaptive channel estimation and equalization techniques, (GGET, PENED)
- **COOPCOM:** Cooperative and Opportunistic Communications, (FP6 - FET)
- **SMART EN:** Smart Management for Sustainable Human Environment (FP7-PEOPLE-ITN-2008)

Talk Outline

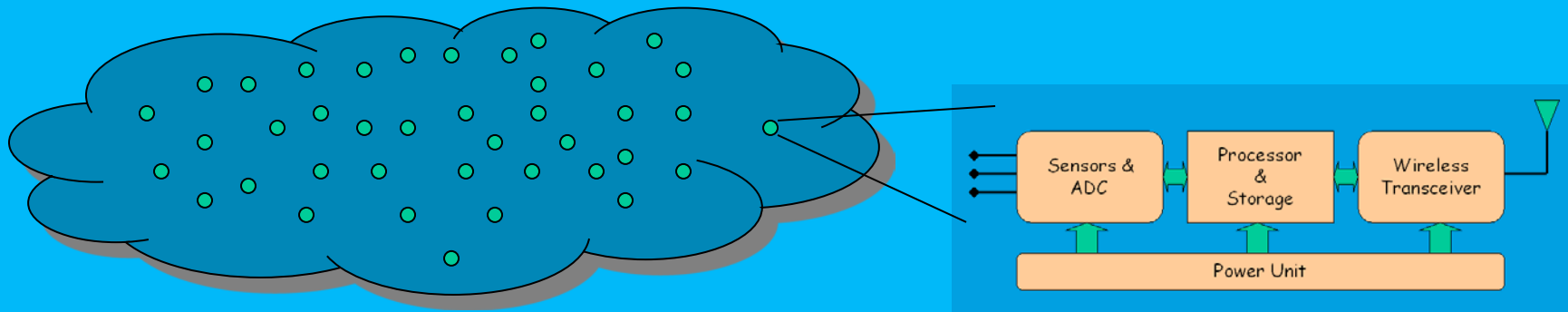
- **Part A: A Brief Introduction to WSNs**
- **Part B - 1st Case Study: Target Localization**
- **Part C: Cooperative Communications**
- **Part D - 2nd Case Study: Distributed Source Coding in WSNs**

Historical Background

- The use of networked sensors can be traced back to the 1970s
- However,
 - The networks mainly involved **wired communication** or a few powerful wireless nodes
 - Processing of the sensor readings was **centralized**
- One of the early applications was flight attendance involving an array of sensors (radars)
 - Since it was infeasible to send all measurements to the central station, **a local compression method** was used

Wireless Sensor Networks

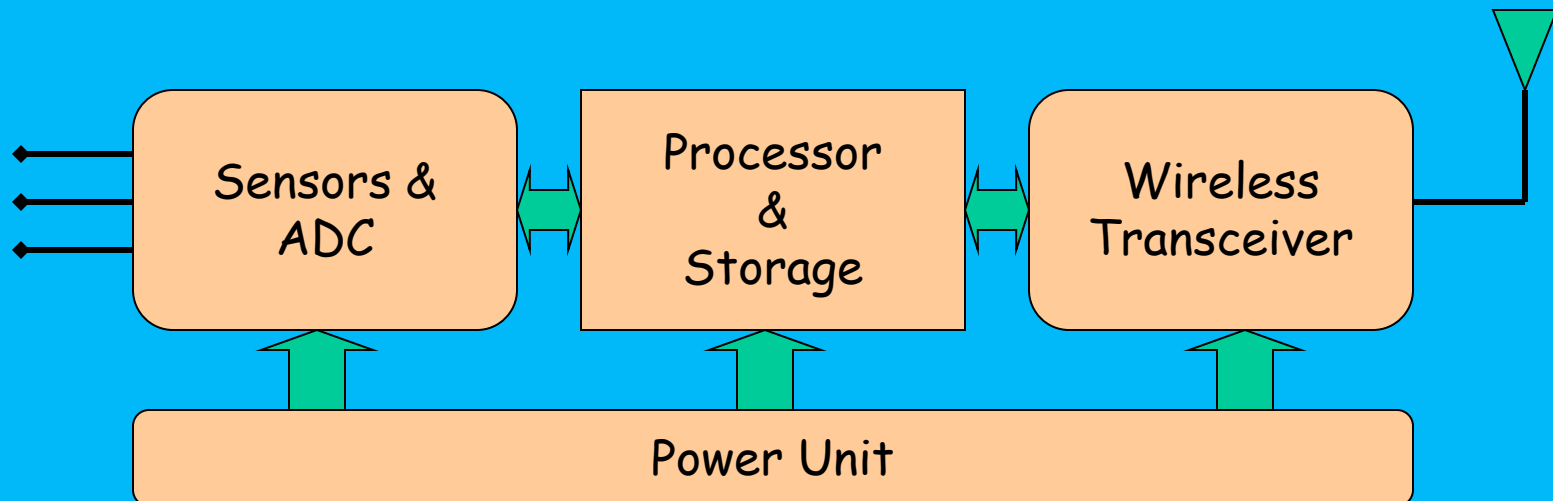
- **WSN: A Collection of sensor nodes, deployed to monitor an area of interest**



- **In some applications, the network may also include some **Actuator Nodes****
 - An actuator node is equipped with suitable electromechanical parts, used to perform some action (for example, signal an alarm, target a camera e.t.c.)

The Sensor Node

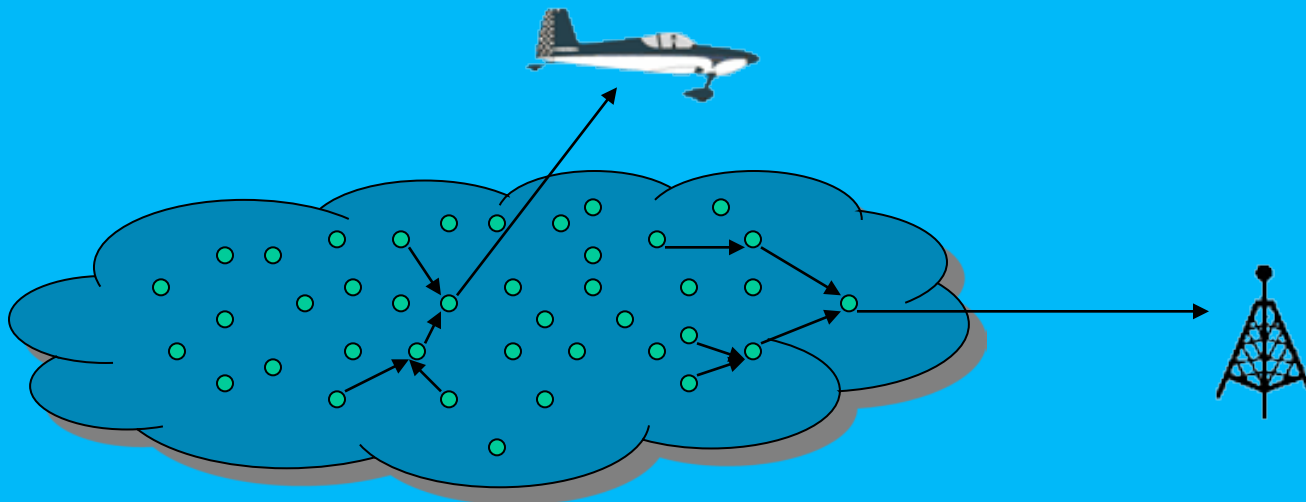
- A **Sensor Node** is a small size electronic device that integrates:
 - **Sensing** (temperature, humidity, pressure, magnetic field, acceleration, acoustics, chemical pollution, ...)
 - **Processing** (detection, estimation, fusion, compression, routing,...)
 - Short range **wireless communication**
 - **Power unit**



Types of WSNs

- **Terrestrial WSNs:**

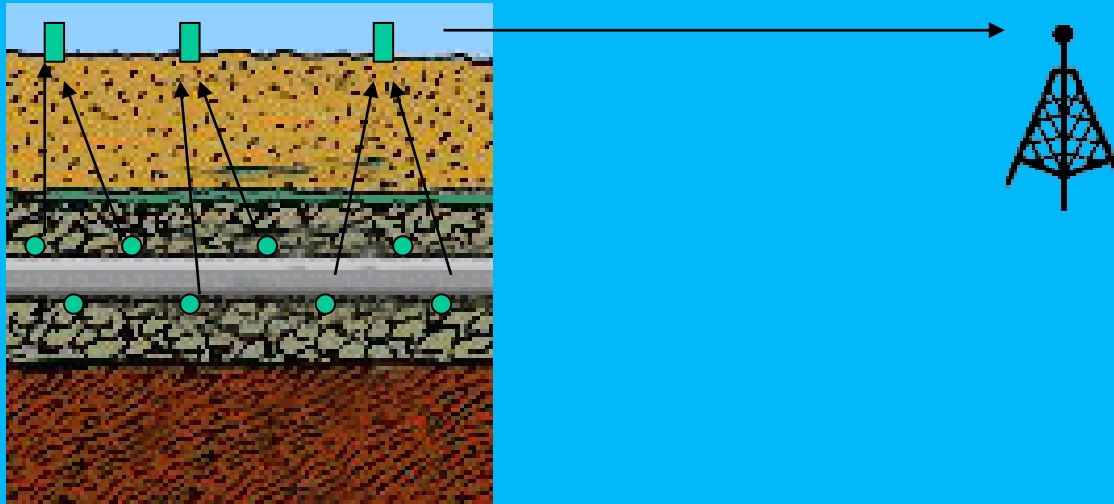
- Consist of a large number of inexpensive nodes, usually deployed in an ad-hoc manner (for example, dropped from a plane)
- The acquired measurements are sent to a Sink node, which can be at a fixed location or on a vehicle that periodically visits the network
- Each sensor may or may not have Direct Sink Access (DSA)



Types of WSNs

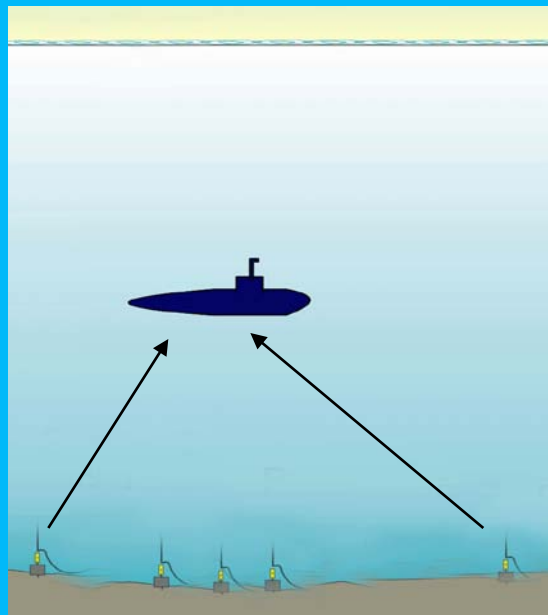
- **Underground WSNs:**

- A number of sensor nodes are buried underground or in a cave or mine to monitor underground conditions
- Additional sink nodes are located above ground to relay information to a remote sink
- Increased cost, careful placement of nodes



Types of WSNs

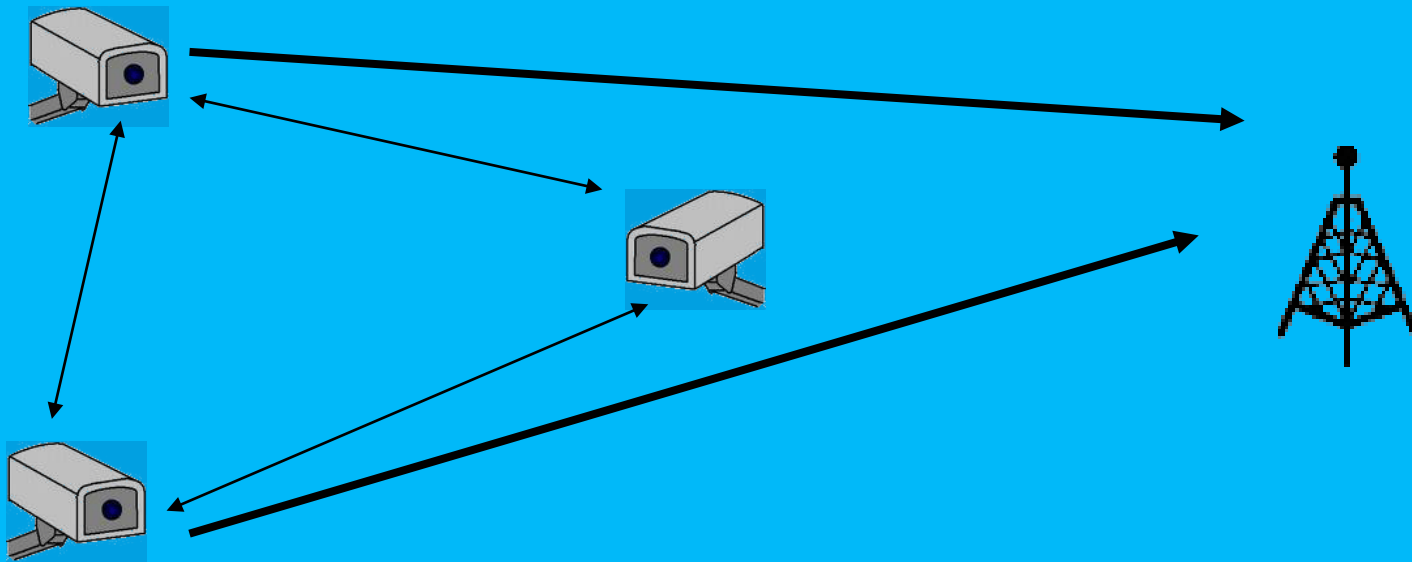
- **Underwater WSNs:**
 - A small number of sensors are deployed underwater
 - Wireless communication uses acoustic waves
 - Sensor nodes must cope with the extreme conditions
 - An underwater vehicle gathers the data



Types of WSNs

- **Multimedia WSNs:**

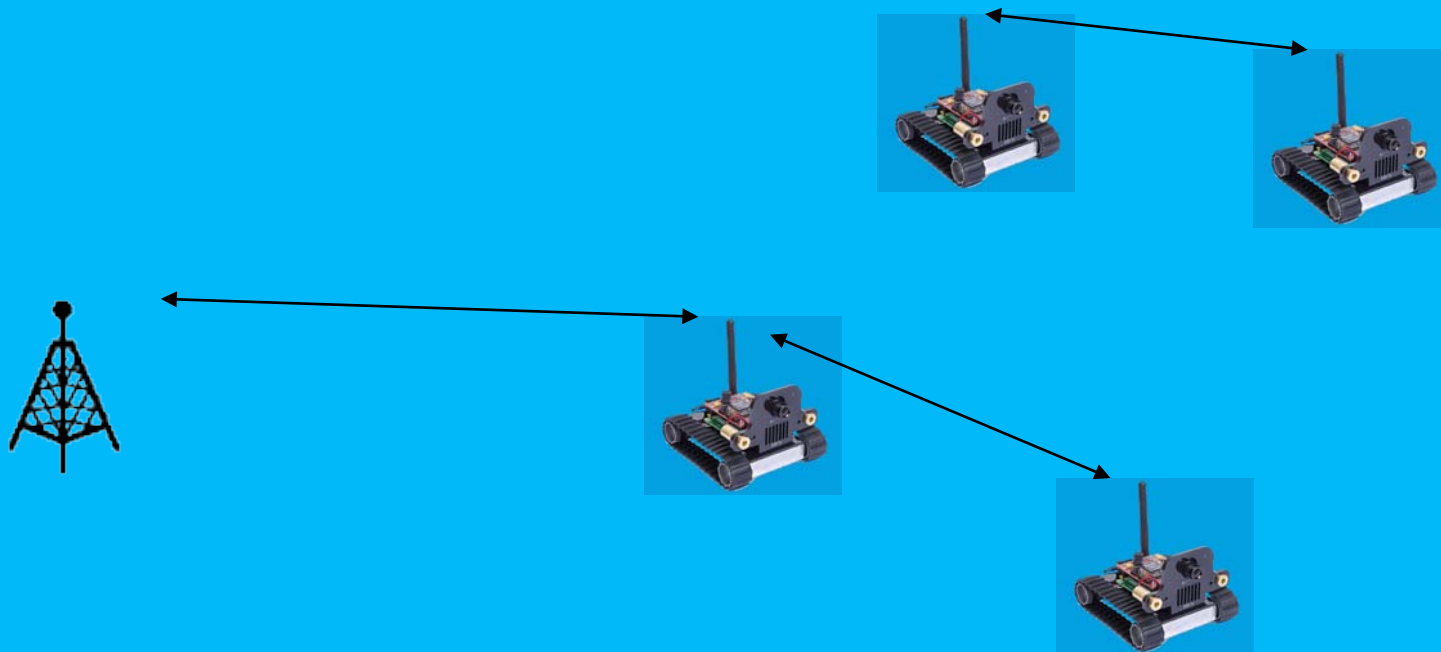
- Sensor nodes are equipped with cameras and microphones
- To guarantee coverage, nodes are deployed carefully
- The network collects audio and video streams



Types of WSNs

- **Mobile WSNs:**

- Sensor nodes have the ability to move on their own
- The topology of the network is time-varying
- A dynamic routing algorithm must be employed



Applications of WSNs

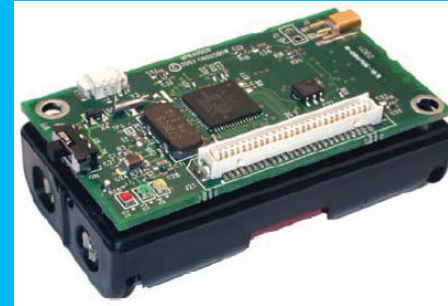
- **Management of natural disasters**
 - Detect events that need urgent treatment (e.g., earthquakes)
 - Provide a communication network for the rescue teams, in the case where the infrastructure has been destroyed
- **Environmental Applications**
 - Monitor the pollution of the atmosphere
 - Early detection of forest fires
 - Flood detection
 - Track populations of animals
 - Precision agriculture (Green Development)

Applications of WSNs

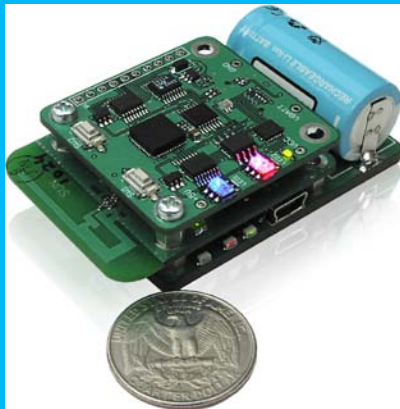
- **Health applications**
 - Tele-monitoring of human physiological data
 - Tracking and monitoring patients and doctors inside a hospital
 - Body Sensor Networks (BSNs)
- **Monitoring of constructions**
 - Detection of cracks / defects / corrosions ...
 - Autonomous and progressive assessment of structural integrity of buildings / infrastructures
 - Active cancellation of oscillations in bridges
- **Security Applications**
 - Intrusion detection at sensitive facilities (power plants, military camps)

Existing Hardware

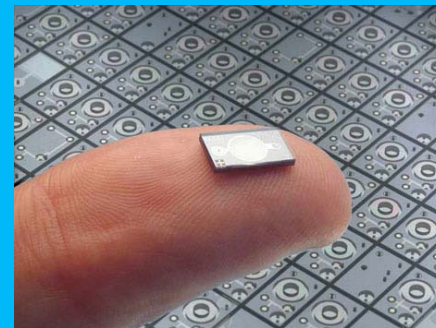
Crossbow MICAz/MICA2 Sensor



Sun SPOT



MEMS



Standards

- **Radio standards**
 - IEEE 802.15.4 (2003/2006) for low rates (WPAN)
 - IEEE 802.15.3 (2003) high data rates - multimedia
- **ZigBee Specification (June 2005)**
 - Embedded sensing, medical data collection, consumer devices like television remote controls, and home automation.
- **WirelessHART (September 2007)**
 - Suitable for process measurement and control applications
- **6LoWPAN / ISA100.11a (2009)**
 - IPv6 communication over 802.15.4
 - Low data rates

Research Issues in WSNs

Lifetime maximization

- Usually, the sensor nodes cannot be collected to replace their batteries
- In general, lifetime maximization is accomplished by
 - Minimizing the energy required to transmit data to the sink
 - Minimizing the energy left at the nodes of the network, when the WSN ceases to function

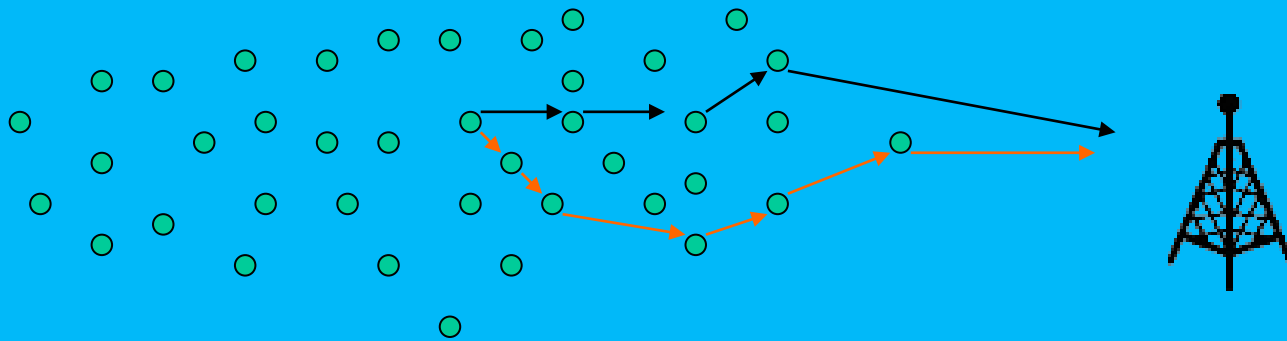
A new direction: Energy harvesting

- Produce energy from
 - Solar Panels
 - Ambient airflow
 - Mechanical motion
 - Pressure
 - Ambient/Targeted electromagnetism
 - Mobile robots to replenish energy



Research Issues in WSNs

Routing protocols



- Most routing protocols use a **power-related metric** to select a path
- However, such protocols ignore the **specific requirements** of the application that the network delivers
- Application-dependent routing protocols offer increased power efficiency and constitute an example of the merits related **to cross-layer** optimization

Research Issues in WSNs

Security Issues

- **Typical sensor networks operate unattended**
 - How does the network operate in the presence of jammers?
 - How can the network protect sensitive data against eavesdroppers?
- **Privacy**
 - Who decides which human activity to monitor and which not?
 - Do we like a distributed 'big brother' ?



David Graham as Big Brother in an Apple TV commercial

Research Issues in WSNs

... and many other important challenges related to:

- Sensing and Hardware Platforms
- Operating Systems
- Storage procedures
- Simulation tools / Network Management tools ...
- Testbeds

Signal Processing in WSNs

Data Acquisition

- The classical paradigm of acquiring measurements:



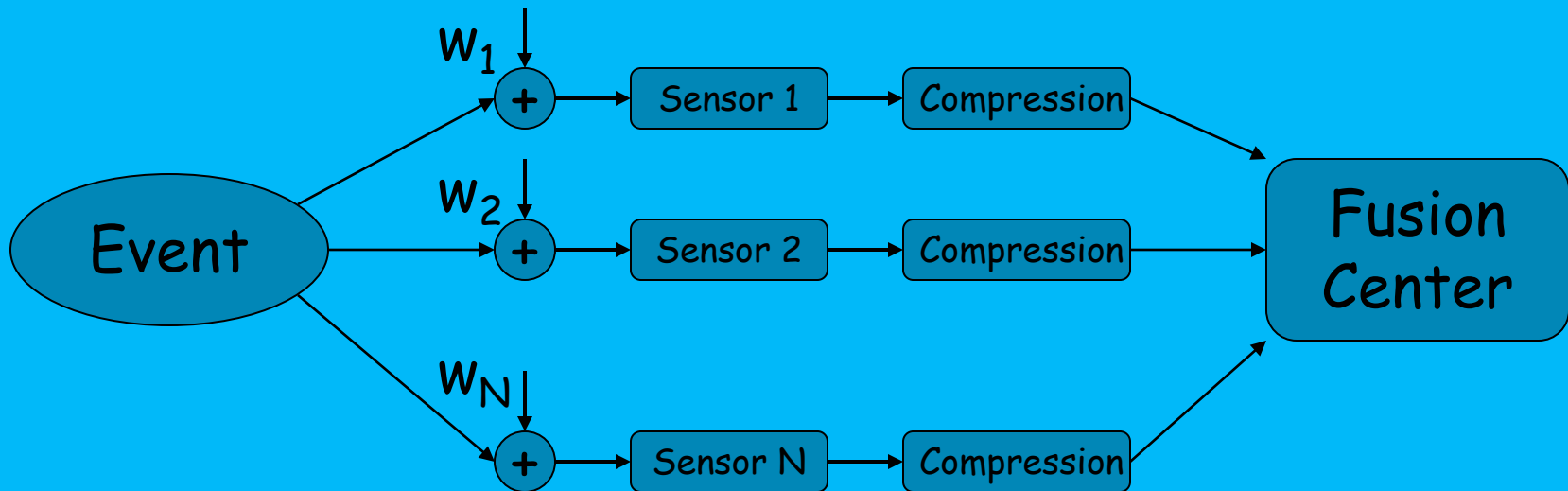
- The approach of "Compressed Sensing":



- It can dramatically reduce the number of transmissions to the Sink

Signal Processing in WSNs

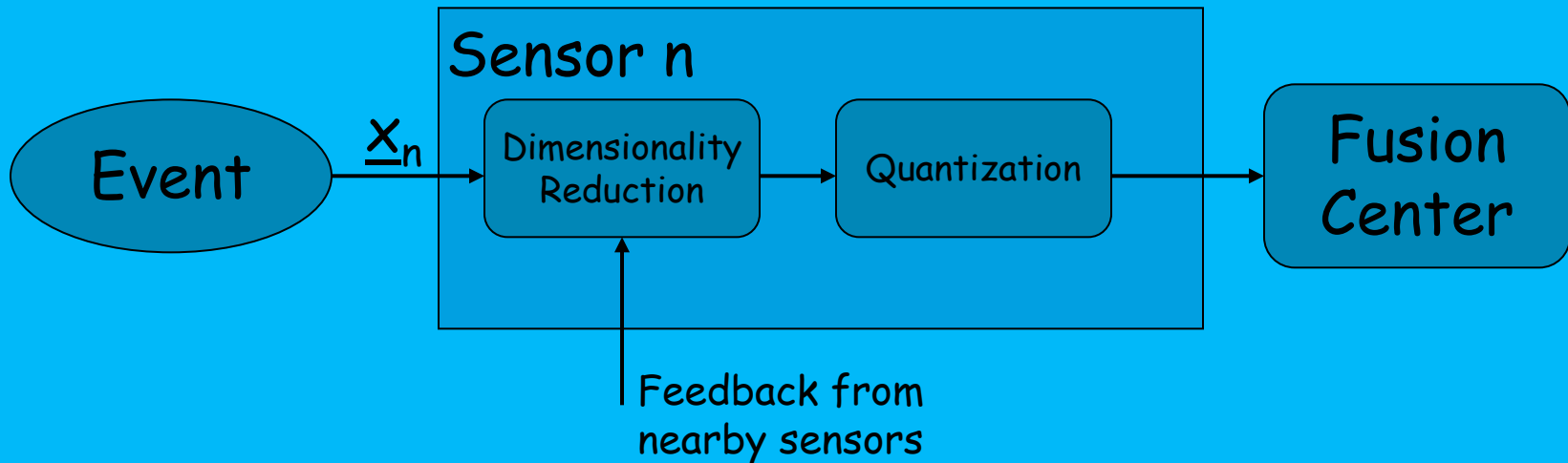
Distributed Detection



- In a wireless sensor network, all the constituent parts of this system must be designed considering power efficiency
- Also, the fact that **the wireless links are unreliable** must be taken into account

Signal Processing in WSNs

Distributed Estimation under constraints



- Each sensor n measures a vector \underline{x}_n , applies a dimensionality reduction transform, and quantizes its output
- Again **the non-ideal link** from the sensor to the F.C. is a major **difference** with conventional estimation

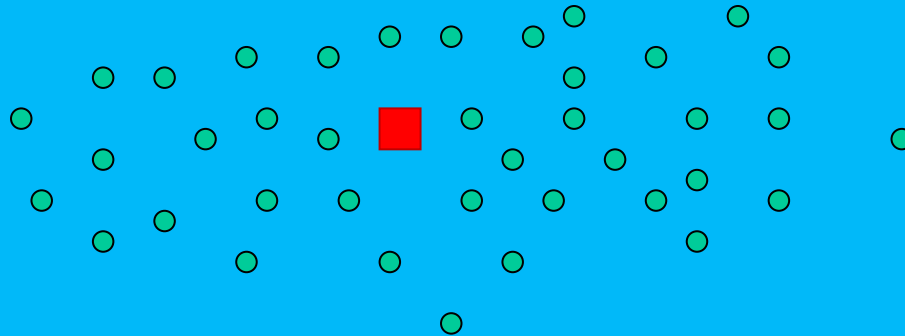
Signal Processing in WSNs

The “Sensor Reachback” problem

- In a large-scale sensor network, is the **capacity** of the system adequate to transmit the measurements to the fusion center?
- What source/channel codes must be used?
- What are the rate-distortion characteristics?

Signal Processing in WSNs

Target Localization



- The scope is to estimate and track the location of a source
- This “canonical problem” has many applications
 - Tracking of vehicles
 - Surveillance
 - Localization of pollution sources
 - Teleconferencing

Signal Processing in WSNs

... and (again) many other important issues such as:

- Distributed Learning
- Node localization
- Synchronization

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Target Localization

- The **Localization** problem: studied for many years in different frameworks: Array SP, Mobile Networks etc
- Most localization methods can be classified into
 - Methods that utilize **Direction of Arrival** (DOA) measurements - useful for narrowband sources
 - Methods that utilize **Time Difference of Arrival** (TDOA) measurements - able to localize wideband sources
- **However**, the above methods are **impractical** for wireless sensor networks because:
 - They require **high sampling rates**
 - They require **accurate synchronization** among the nodes
- In WSNs a third category of methods that utilize **Received Signal Strength** (RSS) measurements has gained increased attention

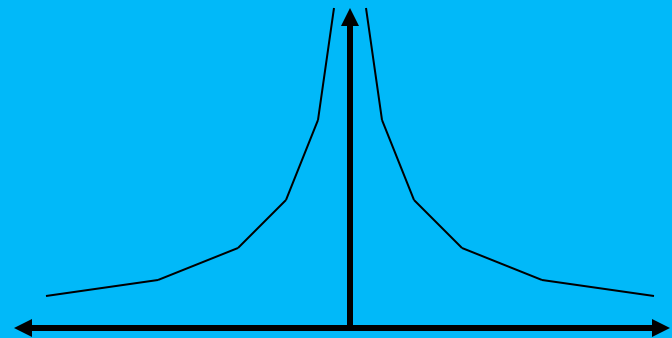
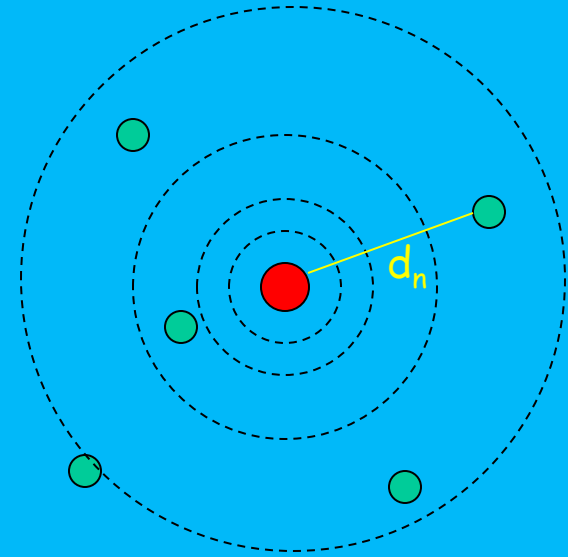
Target Localization

A sensor n located at a distance d_n from the target takes a measurement equal to

$$y_n = \alpha \cdot g(d_n) + w_n$$

where $g()$ denotes the *energy decay function*, α is the power parameter of the target and w_n is a noise term. Usually,

$$g(d) = \frac{1}{d^\beta}$$



Target Localization

Problem formulation: Given the known locations

$$\mathbf{r}_n \quad n \in \{1, 2, \dots, N\}$$

of the sensor nodes, the RSS measurements

$$y_n = \alpha \cdot g \left(\|\mathbf{r}_n - \mathbf{x}\| \right) + w_n$$

as well as **any known information** about the energy decay function, the scope is to estimate the location \mathbf{x} of the target

Usually, only a subset of *active nodes* is used

$$A = \{n : y_n > T\}$$

Target Localization

- Localization methods that utilize RSS measurements can be classified into
 - Single-source localization methods
 - Multiple-source localization methods
- Also, according to our knowledge about the energy decay function, we have
 - Methods that rely upon a **known** energy decay function
 - **Model-Independent** methods, that assume a general monotone decreasing energy decay function
- In the following, we will develop a **single-source model-independent** localization method

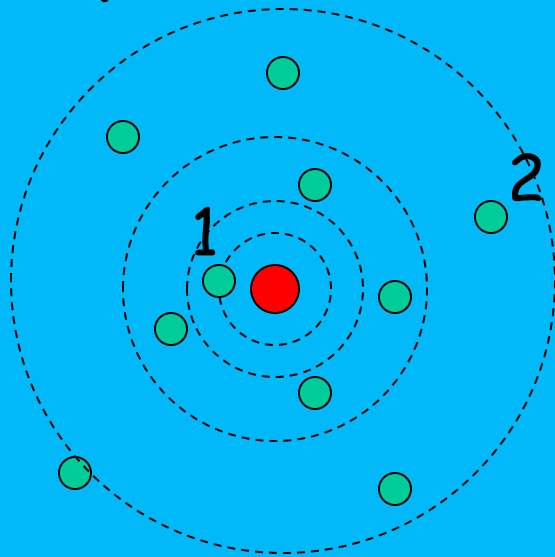
Literature

- **D. Li and Y.-H. Hu.** Energy-based collaborative source localization using acoustic microsensor array. *EURASIP J. Appl. Signal Process.*, 2003(1):321-337, 2003
- **X. Sheng and Y.-H. Hu.** Maximum likelihood multiple-source localization using acoustic energy measurements with wireless sensor networks. *Signal Processing, IEEE Transactions on*, 53(1):44-53, Jan. 2005.
- **M. G. Rabbat, R. D. Nowak, and J. Bucklew.** Robust decentralized source localization via averaging. *In Proceedings of the IEEE International Conference on Acoustics, Speech, and Signal Processing (ICASSP)*, pages 1057-1060, 2005
- **D. Blatt and A. O. Hero.** Energy-based sensor network source localization via projection onto convex sets. *Signal Processing, IEEE Transactions on*, 54(9):3614-3619, September 2006

Target Localization

A basic **observation**: Apart from the information conveyed in the RSS measurements, we also have some **geometric constraints**

Example:



It is **impossible** that node 1 is the closest one to the target AND node 2 is the second closest to the target

OR EQUIVALENTLY

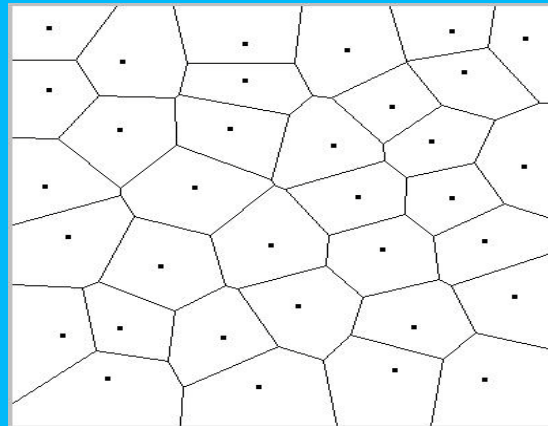
the locus of possible source locations for which node 1 is the closest one to the target AND node 2 is the second closest, is the **EMPTY SET**

Target Localization

- The concept of **Voronoi diagrams** will help us model such geometric constraints
- **Definition 1:** Given a set of particles on the plane

$$\Phi = \{\mathbf{r}_1, \mathbf{r}_2, \dots, \mathbf{r}_N\}$$

the **Voronoi cell** of a particle is the locus of points of the plane, that are closer to it than any other particle



Target Localization

- We have suggested a generalization of the Voronoi cells (**a new geometric construction**)
- **Definition 2:** Given a set of particles on the plane, and a vector of particles

$$\mathbf{v} = \left[\mathbf{r}_{k_1} \quad \mathbf{r}_{k_2} \quad \cdots \quad \mathbf{r}_{k_K} \right], \quad \mathbf{r}_{k_i} \in \Phi, \quad \mathbf{r}_{k_i} \neq \mathbf{r}_{k_j}$$

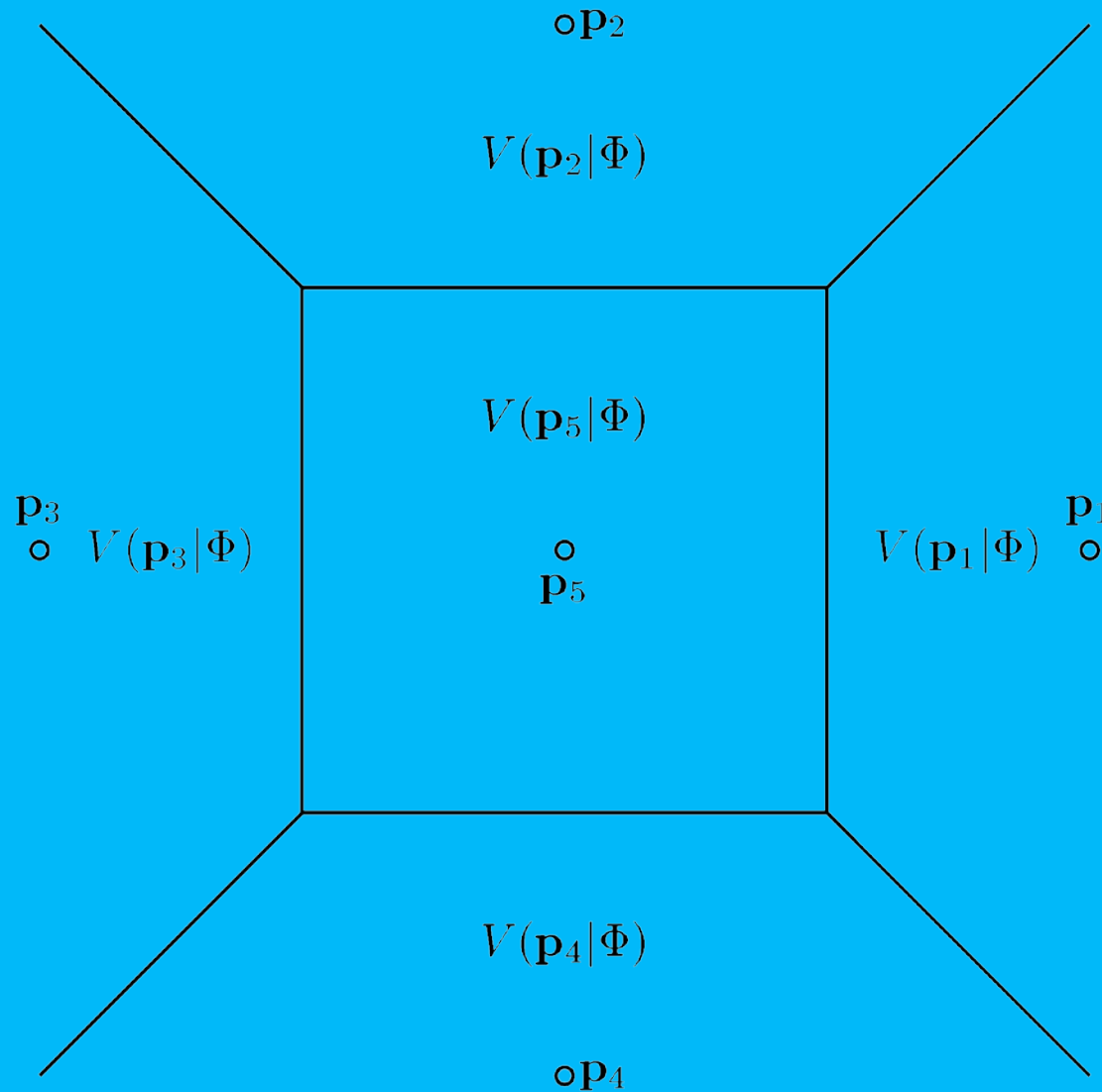
the **sorted order- K Voronoi cell** for this vector is the locus of points for which:

\mathbf{r}_{k_1} is the closest particle, AND

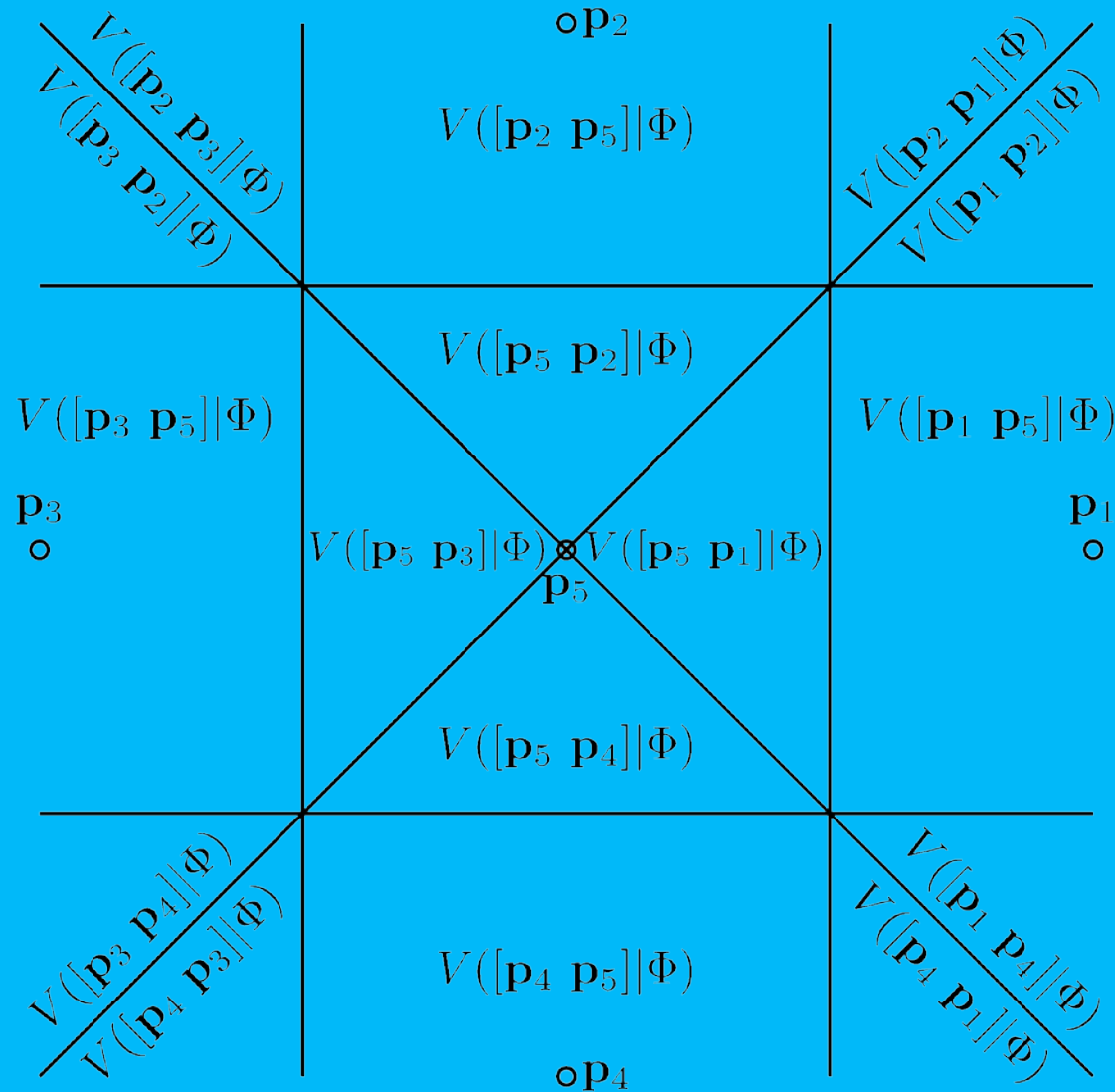
\mathbf{r}_{k_2} is the second closest particle, ... ,AND

\mathbf{r}_{k_K} is the K -th closest particle

Example: Voronoi diagram for 5 points



Example: The new sorted order-2 diagram



Target Localization

- And finally, the **geometric constraints** (i.e. feasible sorting) are given by the following definition:
- **Definition 3:** Given a vector of node locations

$$\mathbf{v} = \left[\mathbf{r}_{k_1} \quad \mathbf{r}_{k_2} \quad \cdots \quad \mathbf{r}_{k_K} \right], \quad \mathbf{r}_{k_i} \in \Phi, \quad \mathbf{r}_{k_i} \neq \mathbf{r}_{k_j}$$

if the respective sorted order-K Voronoi cell is not the empty set, we will call this vector as **feasible**. In the opposite case, we will call it **infeasible**

Target Localization

- In the case where the energy decay function is **known**, the Maximum Likelihood cost function is given by:

$$C(\mathbf{x}, a) = \sum_{n \in A} \left(y_n - a \cdot g(\|\mathbf{r}_n - \mathbf{x}\|) \right)^2$$

- In our case, a proper cost function is defined, which apart from \mathbf{x} tries to identify a suitable energy decay function as well:

$$J(\mathbf{x}, h(\cdot)) = \sum_{n \in A} \left(y_n - h(\|\mathbf{r}_n - \mathbf{x}\|) \right)^2$$

Target Localization

- **Theorem 1:** Consider the vector of sensor locations

$$\mathbf{v} = \left[\mathbf{r}_{k_1} \quad \mathbf{r}_{k_2} \quad \cdots \quad \mathbf{r}_{k_L} \right],$$

which is defined by the *sorting* of the respective RSS measurements as

$$y_{k_1} > y_{k_2} > \cdots > y_{k_L}$$

If the sorted order- L Voronoi cell of this vector has positive area, then the *optimal points* of the previous cost function are *internal points* of this cell and *vice-versa*.

- For each point in this cell, there exist an energy decay function that is optimal for the given measurements
- We can use this Theorem to derive localization algorithms

Algorithm A_1

Input: \mathcal{A} , Φ , and y_l for all $l \in \mathcal{A}$

Output: A convex polygon P in which the source may be located

1. Sort the measurements of active nodes as $y_{k_1} > y_{k_2} > \dots > y_{k_L}$
 2. $P = V(\mathbf{r}_{k_1} | \Phi \setminus \{\mathbf{r}_{k_1}\})$
 3. FOR $l=2$ TO L
 - $P_l = V(\mathbf{r}_{k_l} | \Phi \setminus \{\mathbf{r}_{k_1}, \mathbf{r}_{k_2}, \dots, \mathbf{r}_{k_l}\})$
 - IF $P \cap P_l = \emptyset$
 - Stop and output P
 - ELSE
 - Update $P = P \cap P_l$
 - END IF
- END FOR

Algorithm A_2

Input: \mathcal{A} , Φ , and y_l for all $l \in \mathcal{A}$

Output: A convex polygon P in which the source may be located

1. Sort the measurements of active nodes as $y_{k_1} > y_{k_2} > \dots > y_{k_L}$
 2. $P = V(\mathbf{r}_{k_1} | \Phi \setminus \{\mathbf{r}_{k_1}\})$
 3. $O = \{k_2, k_3, \dots, k_L\}$
 4. $I = \{k_1\}$
 4. WHILE $F = \{k \in O : P \cap V(\mathbf{r}_k | \Phi \setminus \{\mathbf{r}_n : n \in I\}) \neq \emptyset\}$ not empty
 - Select k with maximum y_k among all $k \in F$
 - Update $P = P \cap V(\mathbf{r}_k | \Phi \setminus \{\mathbf{r}_n : n \in I\})$
 - Update $O = O \setminus \{k\}$
 - Update $I = I \cup \{k\}$
- END WHILE

Interesting Remarks

- In the case where we are interested in a point estimate, rather than a convex polygon, we can compute the **Fermat-Weber center**
- The presented algorithms do not use the exact RSS measurements. Rather, **only their sorting is important**. Thus we can first execute a distributed sorting algorithm and transmit this sorting to the fusion center
- In the absence of noise, the algorithms A_1 and A_2 are equivalent and give the **correct polygon**
- By expressing the Voronoi cells as intersections of half-planes, we can develop a **distributed** version of the method that uses Projections onto Convex Sets (**POCS**)

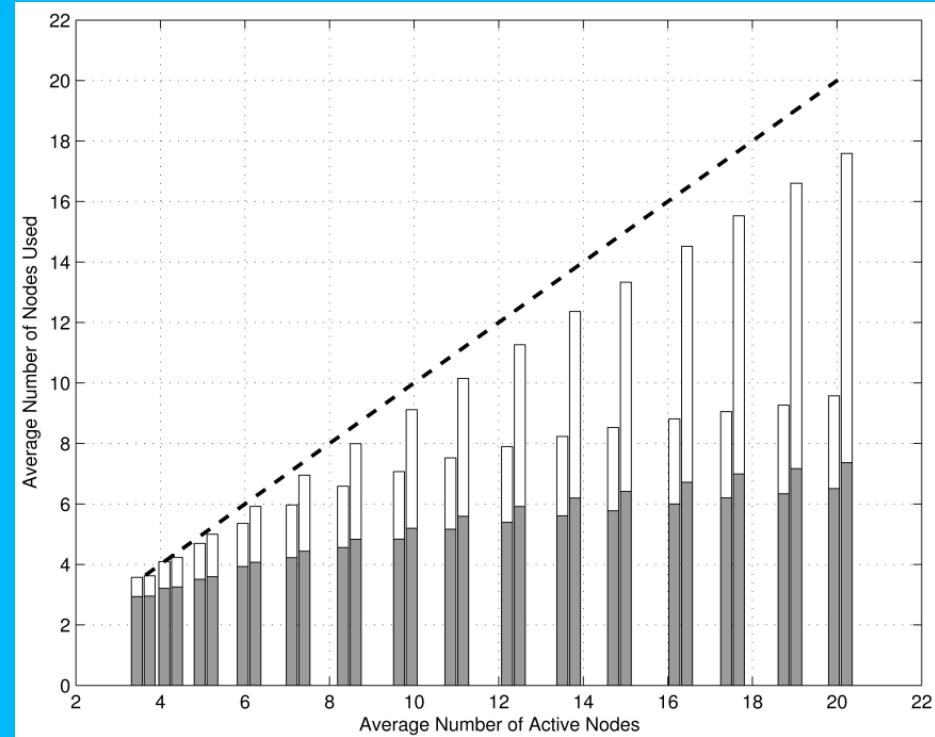
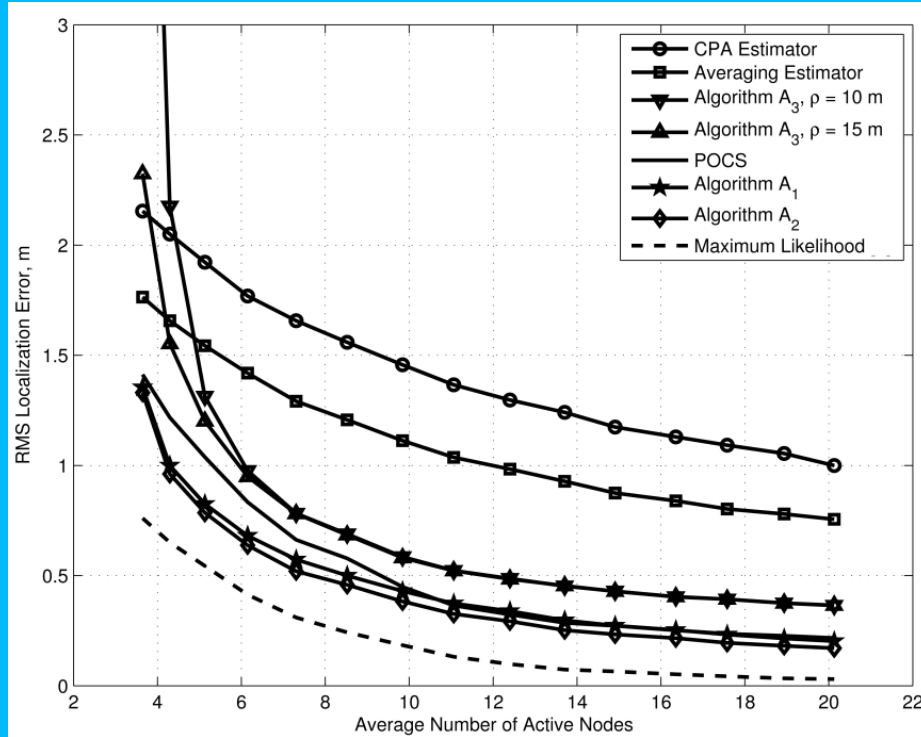
Performance Analysis

- Under the **assumption** that the locations of the nodes constitute a **Poisson process** on the plane with intensity (sensor density) λ , it has been proved that:
- **Theorem 2:** The expected area of a sorted order- K Voronoi cell, that corresponds to a Poisson point process with intensity λ , is bounded by the expression:

$$E[X_K] \leq \frac{1}{(2K-1)\lambda}$$

- More details in:
D. Ampeliotis and K. Berberidis, "Sorted Order- K Voronoi Diagrams for Model-Independent Source Localization in Wireless Sensor Networks", IEEE Trans. on Signal Processing. To appear first quarter of 2010.

Simulation Results



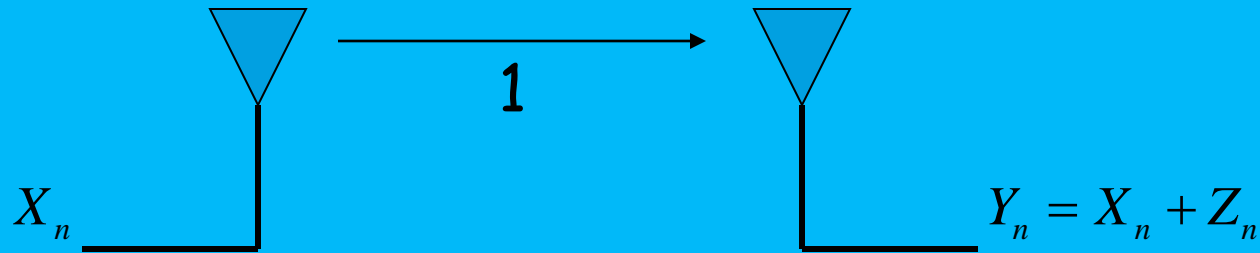
- Better RMS error than other model-independent approaches
- POCS and ML assume known model
- The no. of active nodes increases by increasing the density

- Smaller number of nodes taken into account
- All other methods are in the diagonal
- Two bars → A₁ and A₂ algs.
- Grey bars: no. of nodes in correct rank

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- Part B: Case Study: Target Localization
- Part C: Cooperative Communications
- Part D: Distributed Source Coding in WSNs

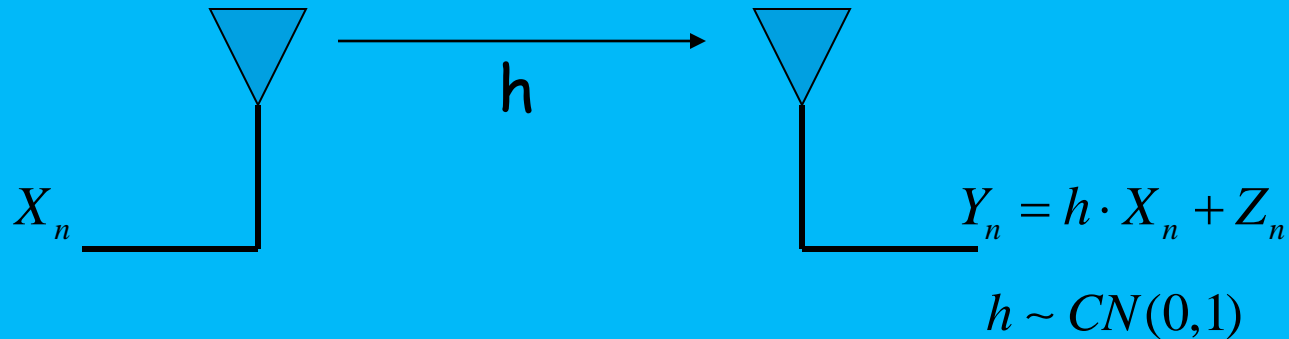
The P-2-P AWGN link



- **Basic performance measures:**

- Signal-to-noise ratio $SNR = \frac{E[|X_n|^2]}{E[|Z_n|^2]} = \frac{P}{N}$
- Probability of error $P_e = \alpha \cdot Q\left(\sqrt{\beta \cdot SNR}\right) \leq a \cdot e^{-\beta \cdot SNR}$
- Capacity $C = \log_2(1 + SNR)$ bits/channel use

P-2-P fading link

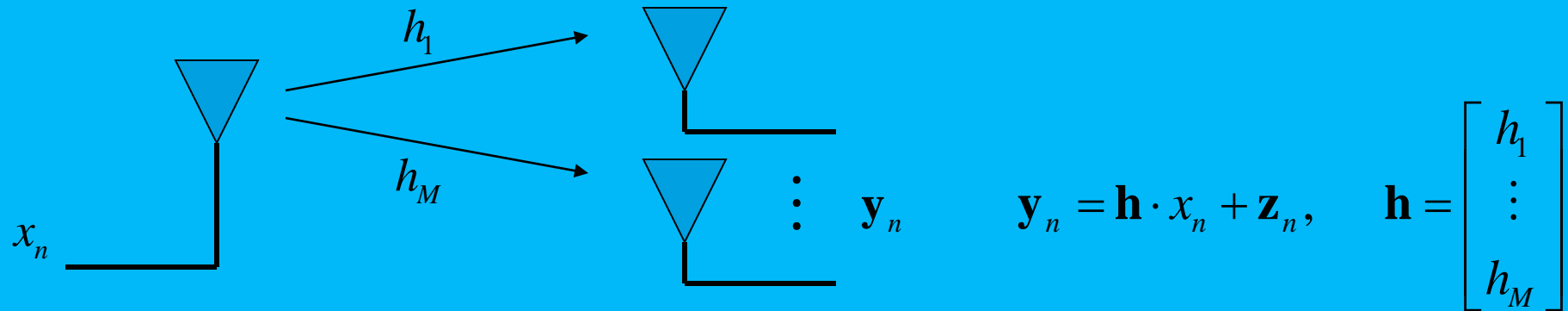


- The channel h is random:

- Average receive SNR $SNR = \frac{E[|h \cdot X_n|^2]}{E[|Z_n|^2]} = \frac{P}{N}$
- Mean probability of error $P_e \approx \frac{\alpha}{\beta \cdot SNR}$ (much larger than before !)
- Capacity: not so simple to define...

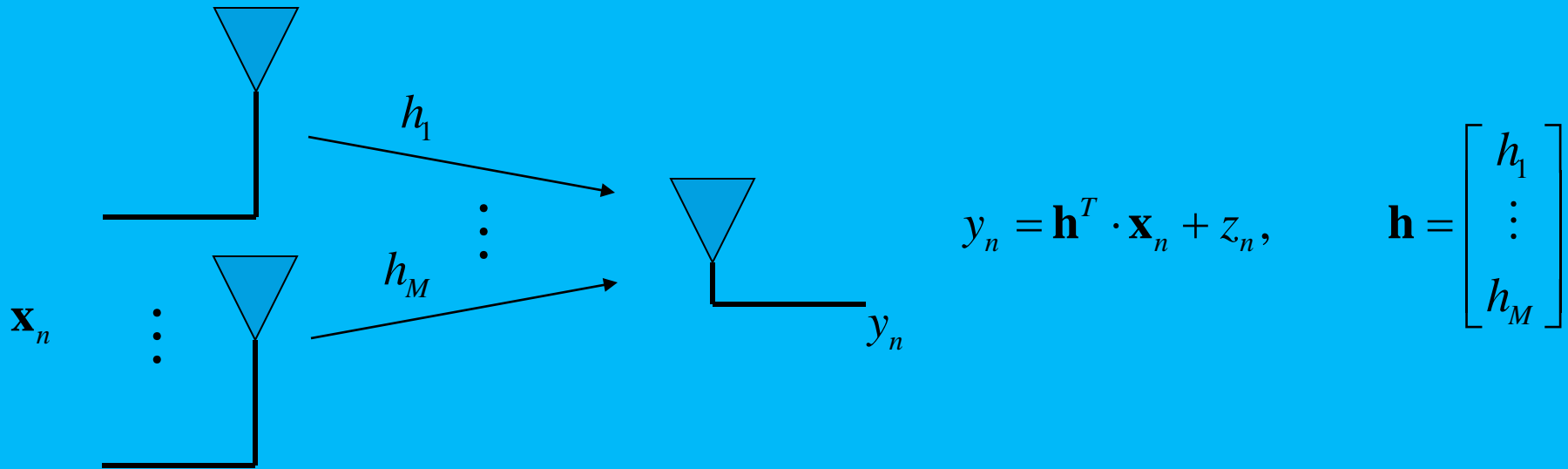
Wireless Channel is hostile

Receive Diversity: A remedy



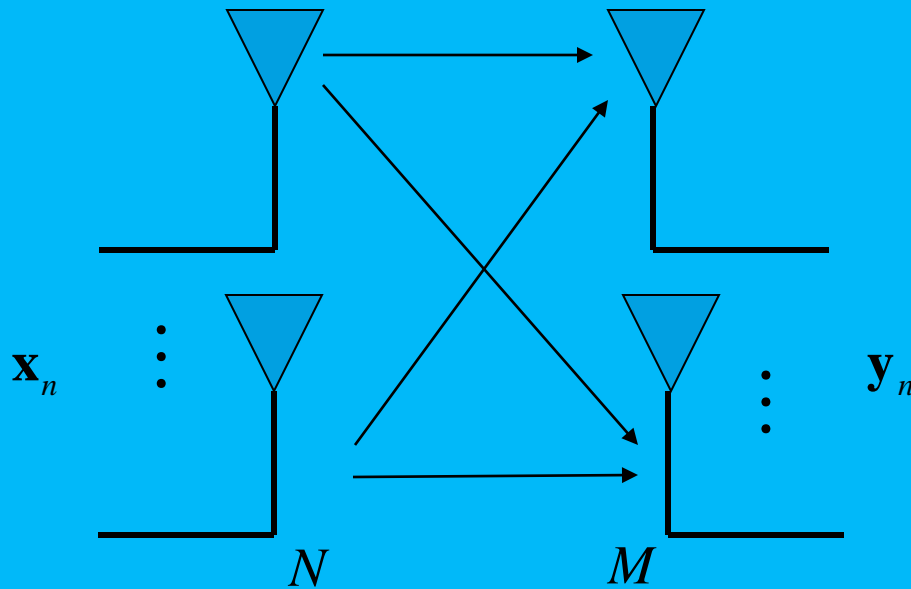
- **If $\mathbf{h} \sim CN(\mathbf{0}, \mathbf{I}_M)$ then $P_e \approx \frac{c}{SNR^M}$** ← Diversity order
- **With the same transmit power, dramatically smaller error probability**
- **However**
 - Expensive receivers (M downconversion chains)
 - M cannot be large if the receiver is a mobile

Transmit Diversity: Another remedy



- If $\mathbf{h} \sim CN(\mathbf{0}, \mathbf{I}_M)$ then $P_e \approx \frac{c}{SNR^M}$ ← Diversity order
- Transmit beamforming (**CSI** is needed)
- Space-Time coding

TX & RX Diversity: MIMO system



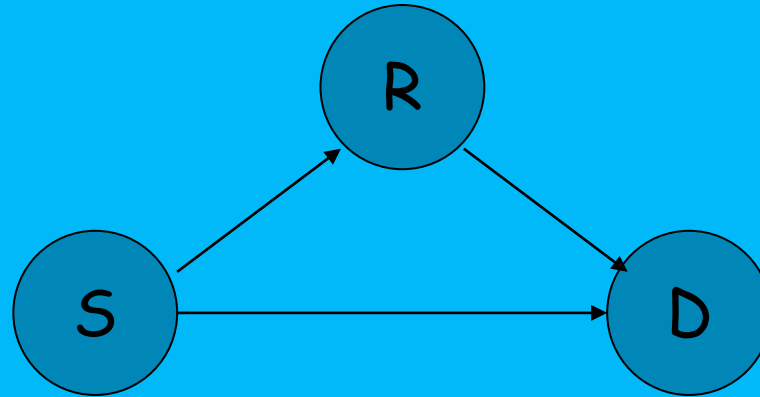
$$\mathbf{y}_n = \mathbf{H} \cdot \mathbf{x}_n + \mathbf{z}_n$$

- Maximum achievable diversity order = $N \times M$
- Capacity: $C(\text{MIMO}) = r \times C(\text{AWGN})$ (r = multiplexing gain)
- Multiplexing - Diversity Trade-off

Antenna diversity - conclusion

- Exploitation of antenna diversity improves drastically P-2-P fading channel reliability
 - Drawback: Expensive transmitters and/or receivers
- Question: Is it possible to use (many) simple mobile devices and efficiently construct **virtual multiple-antenna systems**?
- Answer: In some cases, **YES**

Cooperative Communications



- Initial **Information Theoretic** studies appeared in the 70's (van der Meulen, Cover - El Gamal)
- **Problem:** A source S wants to transmit information to the destination D ; the **relay** R simply helps (does not generate new messages). What is the capacity of this scheme?
- In the general case, the capacity is **unknown** !

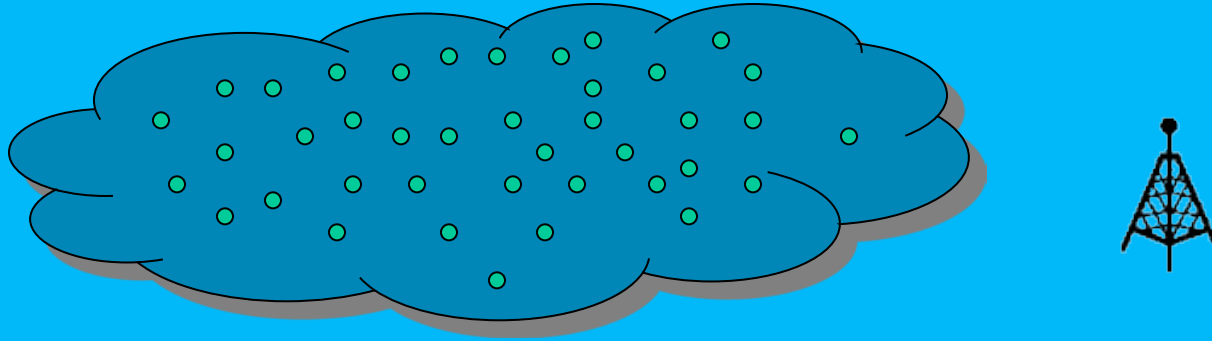
Cooperative Protocols

- **Most of the recently proposed protocols are:**
 - Half-duplex (relay does not receive and transmit at the same time)
 - Usually orthogonal (no interference between transmissions $S \rightarrow D$ and $R \rightarrow D$)
- **Time Slot 1:**
 - S sends a codeword to D (received also by R)
- **Time Slot 2**
 - R decodes and transmits a re-encoded codeword (**decode-and-forward**)
 - R amplifies the received signal and retransmits it (**amplify-and-forward**)
 - if R is not able to decode, it sends nothing (**selective decode-and-forward**)
 - The node S may send or may not send a new codeword in the 2nd time slot

Talk Outline

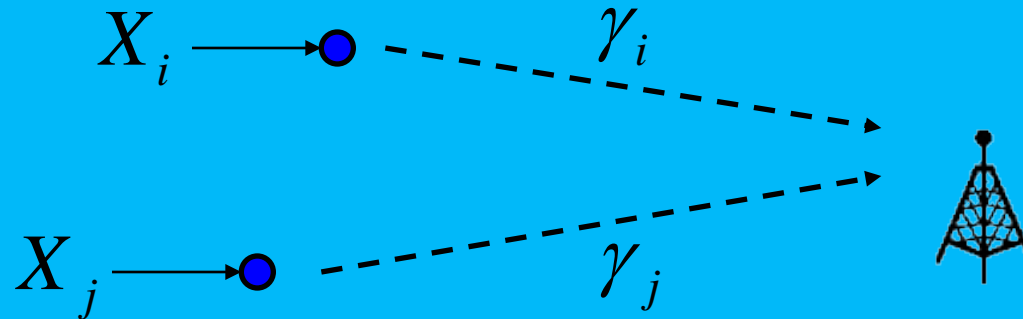
- Part A: A Brief Introduction to WSNs
- Part B: Case Study: Target Localization
- Part C: Cooperative Communications
- Part D: Distributed Source Coding in WSNs

Distributed Source Coding



- A number of wireless sensor nodes has been deployed over a territory of interest
- Each such node, measures one (or more) physical variables of interest
- **The Sensor Reachback Problem:** Find an energy efficient transmission protocol to send all measurements to a Sink Node

Distributed Source Coding



Two "key facts" to take into account

- The measurements of the sensors (especially when nodes are closely located) are **correlated**:

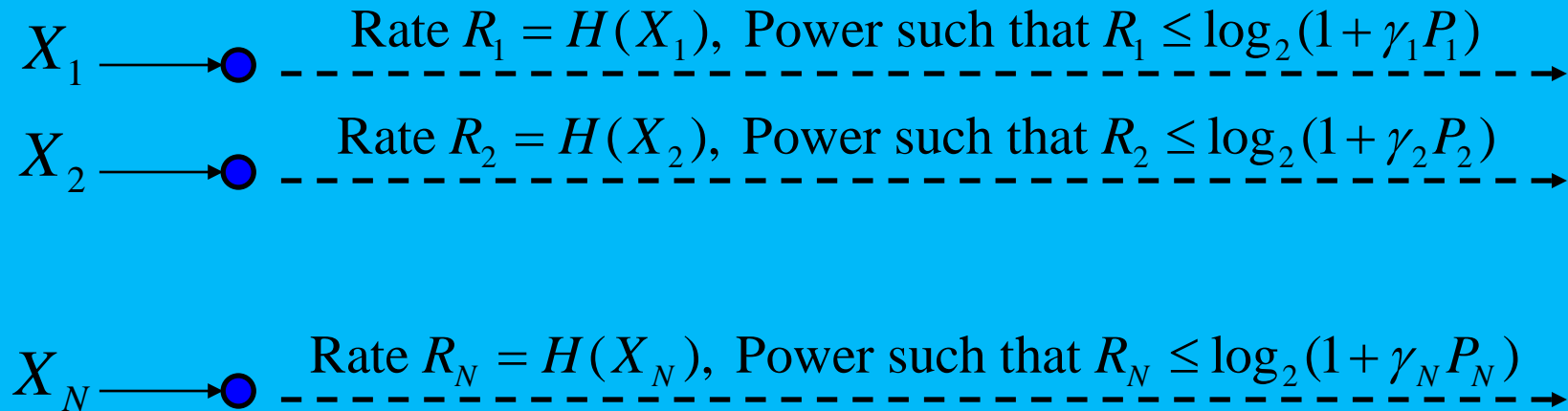
$$H(X_i | X_j) < H(X_i)$$

- **Cooperative** communication can offer considerable power savings

We will try to take into account both facts

Distributed Source Coding

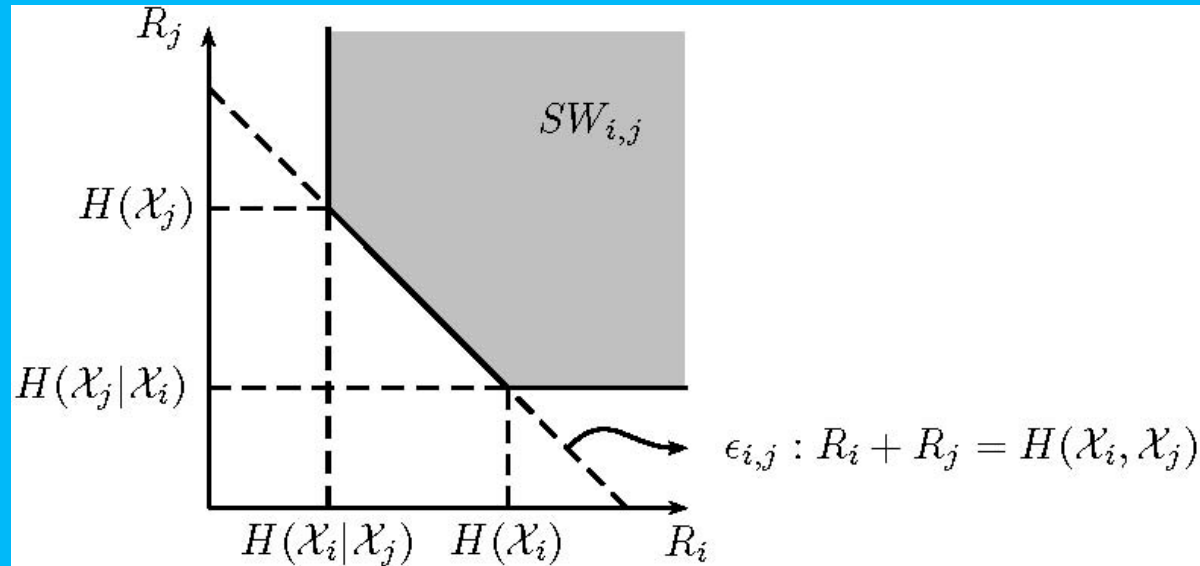
A simple protocol:



- Each node compresses the measurements it gathers at a rate equal to their entropy (**Correlation is not taken into account**)
- Each node communicates with the sink node using a direct AWGN channel with channel gain equal to γ_n . The power P_i is dictated by the Sink (**Cooperative communication not considered**)

“Optimal Matching”

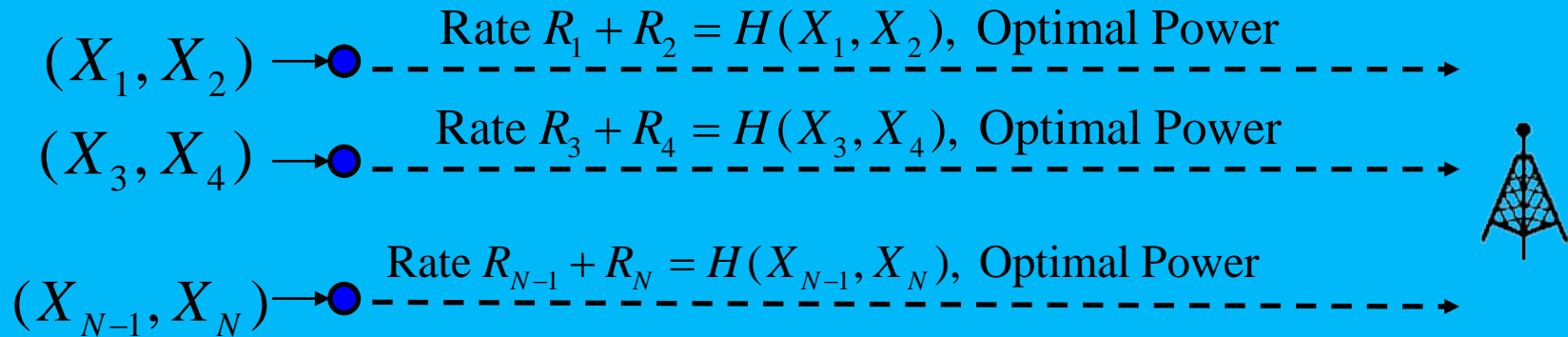
The “optimal matching” protocol (Roumy and Gesbert, 07)



- The protocol considers Distributed Source Coding in pairs of nodes
- The **most power-efficient pair of rates (R_i, R_j)** in the Slepian-Wolf rate region is computed, for all possible pairs of nodes (i.e., **the optimal point in the line segment**)

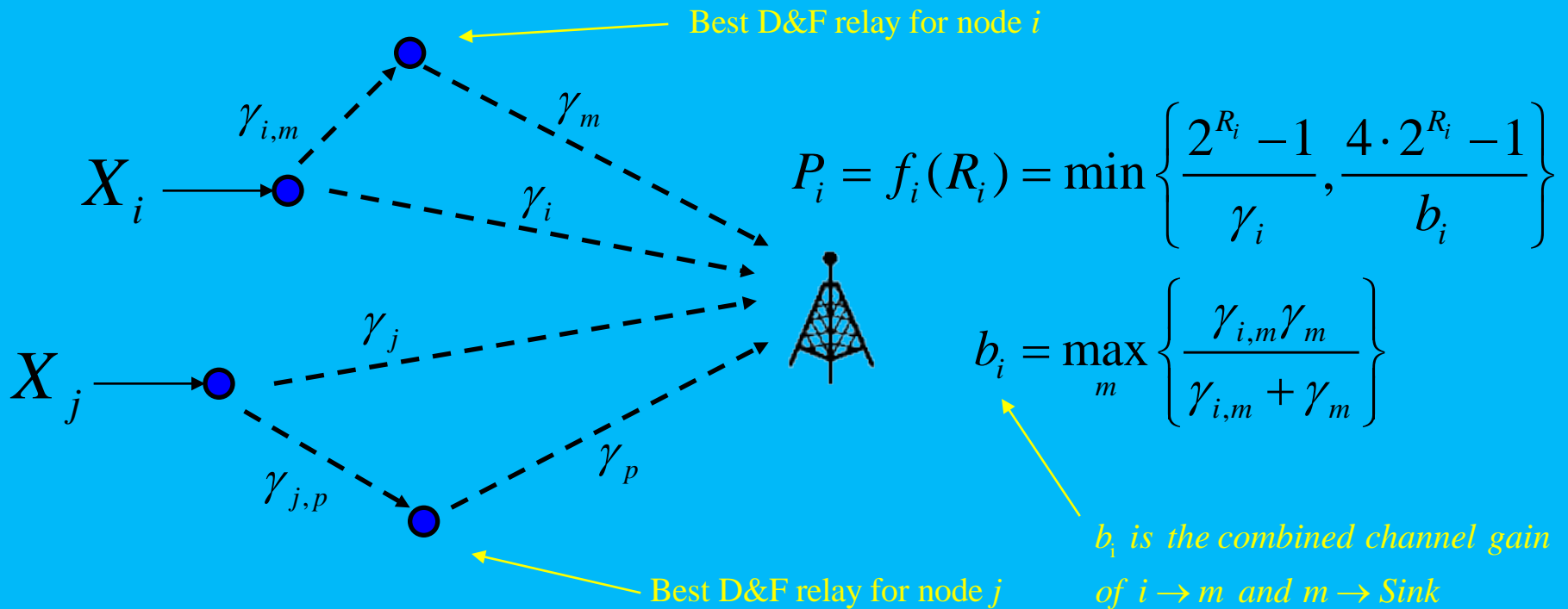
“Optimal Matching”

The “optimal matching” protocol (cont.)



- The most power-efficient matching of the nodes into pairs is selected using a **graph theoretic algorithm**
- Pairs of nodes compress the measurements they gather at a rate equal to their joint entropy (**Most of the correlation is taken into account**)
- Each node communicates with the sink node using a direct AWGN channel with SNR equal to γ_n (**Cooperative comm. not considered**)
- The Sink dictates to each node the R_i and the P_i
- (**why pairs and not triads or n-tuples ?**)

An extension of the protocol



- We consider the case where each sensor node is given the **option** to either use the direct link, or cooperate with a neighbouring sensor node to send its data to the sink node, depending on which option is **more power efficient**

An extension of the protocol

Summary of the “optimal cooperative matching” protocol

Part 1: For each node perform the “best relay selection” procedure

Part 2: For each pair of sensors find the minimum pair power (in the S-W sense), (the minimization of P turns out to be performed wrt to one variable, R_i)

Part 3: Optimal matching using a graph theoretical algorithm (weighted matching)

An extension of the protocol

The “optimal **cooperative** matching” protocol:

- Requires only a slightly more difficult optimization problem to be solved, for each pair of nodes
- Is able to take into account both (a) **correlation** of the sources and (b) **cooperative communication**, in order to achieve power savings
- In terms of performance
 - **More power efficient**
 - **Increased probability** for a solution to exist (i.e., all nodes can afford the transmission power dictated by the Sink)

Simulation Parameters

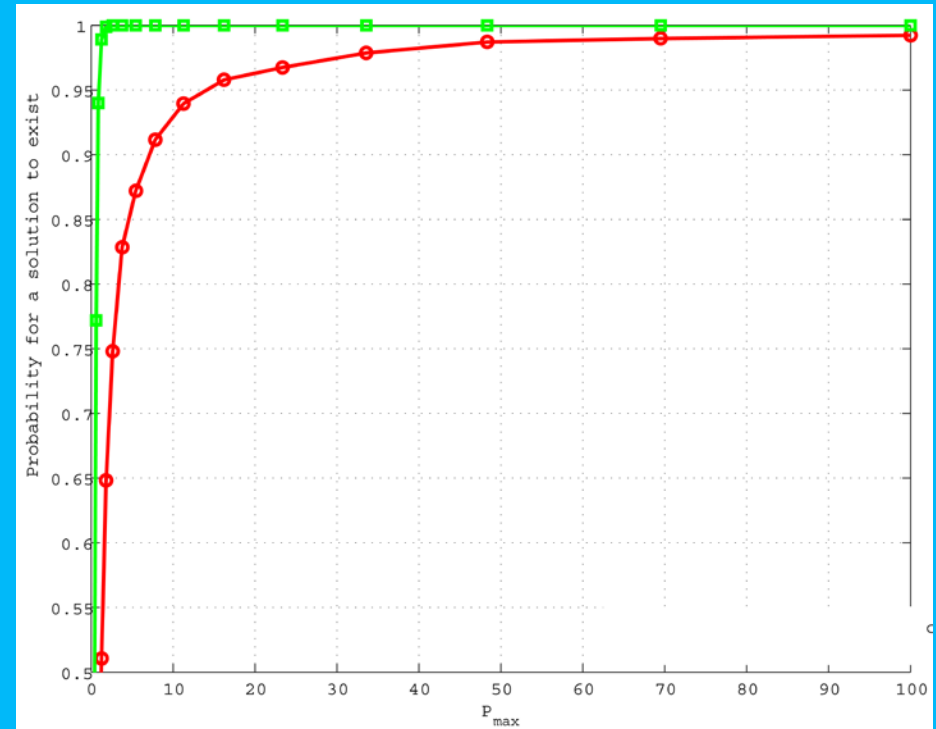
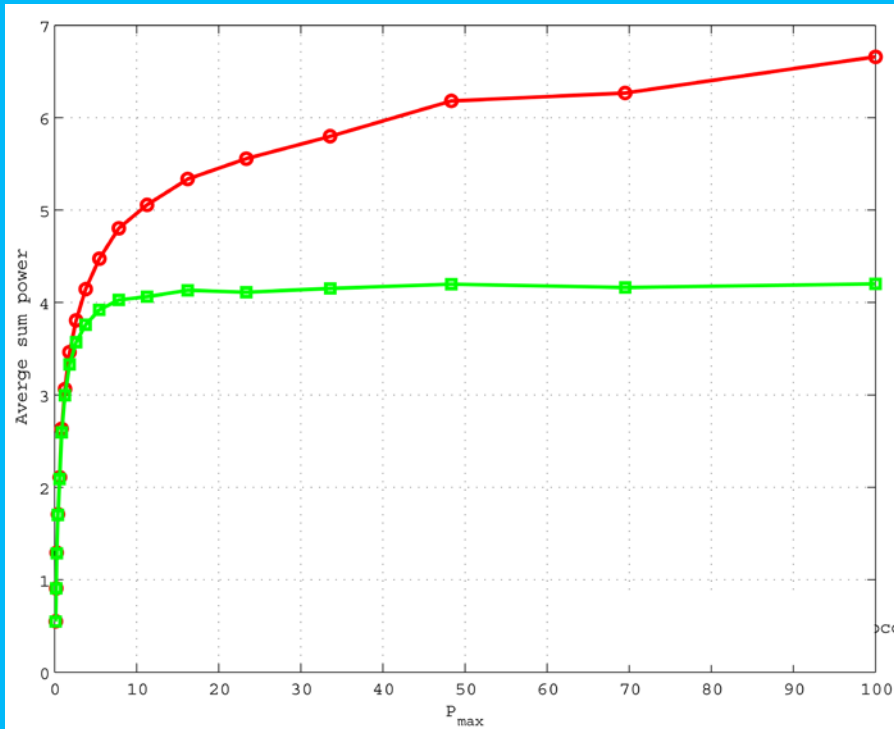
- A number of sensor nodes were **randomly placed** in the unit square, and the sink node was placed at point (0,0)
- The gain of the channel between nodes i and j was random, and exponentially distributed with

$$E[\gamma_{i,j}] = E[\gamma_{j,i}] = \frac{1}{\|\mathbf{r}_i - \mathbf{r}_j\|^2}$$

- We assumed the **correlation model**:

$$H(X_i, X_j) = H(X_i) + \left(1 - \frac{1}{1 + \frac{\|\mathbf{r}_i - \mathbf{r}_j\|}{c}} \right) \cdot H(X_j) \quad (\text{where } c = 1)$$

Results under a maximum power constraint



- The proposed protocol (green) required less power compared to the 'non-coop'
- For fairness only the experiments where both protocols had a solution were used in this plot

- Higher probability for a solution to exist
- Recall that 'no solution' means that at least one node cannot afford the required power

General Conclusions

- WSNs **differ fundamentally** from general data networks and they require the adoption of a different design paradigm
- In many cases they are **application specific**
- The energy and bandwidth constraints (and possibly the large scale) pose challenges to **efficient resource allocation**
- The design of a WSN requires the fusion of ideas from **several disciplines**
- Particularly interesting and important are the theories and techniques of **distributed SP, cooperative communications** and **cross-layer design**.

ΤΕΛΟΣ - FIN

**Thank you
for your
attention !**