A Software Defined Radio Platform with Raspberry Pi and Simulink

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Abstract—The Raspberry Pi is a low cost single-board computer that gained recently the attention of hobbyists and practitioners, especially for file server and media server applications. Thanks to the free support package released by MathWorks, it is fully supported by Simulink, hence it can be programmed according to the model-based design paradigm. This means that also users with no programming skills can design and implement their own applications on Raspberry Pi boards.

In this paper we show how Raspberry Pi’s boards can be used, jointly with Simulink, to easily implement digital communication systems. This allows the realization of practical experiences, intended for use within telecommunication courses, that provide a viable low-cost way to introduce students to the software-defined radio paradigm.

I. INTRODUCTION

The last decade witnessed an impressive development of programmable microchips specifically designed for signal processing tasks, such as field programmable gate arrays (FPGAs) and digital signal processors (DSPs). Such devices made the software defined radio (SDR) concept a solid reality, so that nowadays the baseband section of a communication system can be implemented by the software running on such hardware.

Modern telecommunication engineers need, therefore, a broad expertise in the SDR field, encompassing programming languages, digital signal processing techniques and hardware-related issues, which should be primarily acquired during their classes at the University.

Unfortunately, although telecommunication laboratory facilities are usually available within Electronic and Telecommunication Faculties, practical SDR experiences are seldom proposed within courses, for two main reasons:

• the cost of the hardware (DSP and FPGA development kits), that can hardly be replicated in many working stations and, above all, left in the hands of inexperienced users,
• the complexity of such experiences, which require a first teaching phase focused on communication-systems design and digital signal processing aspects, followed by a second phase devoted to the basic of DSP and FPGA programming, and a third practical phase dedicated to the hardware implementation and the measurements.

In many cases, therefore, the time reserved to practical SDR experiences (if any) is a very limited fraction of the duration of digital signal processing courses, that are more focused on theoretical aspects.

Both the above issues may be overcome, however, by the recent introduction in the mass market of general purpose programmable devices with two fundamental characteristics:

• a very limited cost (few dozens of dollars),
• the possibility to automatically generate the software starting from the functional model of the system to be implemented, according to the model based design (MBD) paradigm.

The Raspberry Pi board [1] is, perhaps, the most relevant example of such devices: it is a popular low cost single-board computer developed by the Raspberry Pi Foundation with the intention of promoting the teaching of basic computer science. It is largely used as a server in home networks or as a media center and it is also adopted in many academic courses [2].

What is particularly relevant for the educational purpose addressed here, is that the Raspberry Pi is fully supported by MathWorks Inc. through the Raspberry Pi Support Package\(^1\), that establishes a tight connection between the Raspberry Pi and Simulink [3]. This “marriage” allows the realization of a powerful, yet simple, SDR educational platform. Simulink allows, in fact, the graphical modeling and the simulation of the system to be implemented, and then translates the model into software, which is downloaded on the device, thanks to the automatic code generation carried out by the Support Package.

This is making possible the realization of the SDR practical experiences that we are collecting in [4], which don’t require any programming skills and can be implemented at a very limited cost. Students facing the experimental activities, equipped with the Raspberry Pi as well as one PC hosting Simulink and the basic instrumentation of a telecommunication laboratory (signal generator, oscilloscope, ...), will be able to experience the full life-cycle of a project, from the design and the simulation to the hardware implementation and the subsequent measurements. This is what we call Simulink defined radio.\(^1\)

In the following a description of the SDR educational platform is provided, along with an example of experimental activity already developed.

\(^1\)Hardware Support Packages are specific add-ons that enable the use of MathWorks product with third-party hardware.
II. THE RASPBERRY PI

The Raspberry Pi 2 Model B, which is the 2nd generation Raspberry Pi model shown in Fig. 1, is a credit-card sized single-board computer equipped with a quad-core Broadcom BCM2836 ARM v7 processor running at 900MHz. Despite its low cost, in the order of 40$, it features 1GB RAM, a 40 pin GPIO connector, four USB ports, a 4-pole stereo output and composite video port, a HDMI port, a CSI connector, a DSI connector, a micro-SD card slot and an Ethernet socket.

It gained the attention of hobbyists and practitioners especially for file server and media server applications. Nowadays, there are plenty of existing projects, easily available on the Internet, which work on 1st generation or 2nd generation Raspberry Pis. Expert users can also develop their own applications using Python or other programming languages, taking benefit from the availability of such a versatile and cheap device to realize customized solutions to their needs.

In this paper we show an unconventional usage of Raspberry Pi boards: deprived of input/output peripherals such as monitor, keyboard, and mouse, and added of the cables and connectors summarized in Fig. 2 (and better discussed in Section IV-A), they can be used as DSPs for the realization of communication systems and signal processing subsystems.

To achieve this goal, both an analog input and an analog output are required. Since the Raspberry Pi does not have natively an analogue output, we used an external USB sound card with the 33051D chipset, like the one shown in Fig. 2(a), that supplies a microphone input and one more headphones output.

This cheap device (about 20$), connected to the Raspberry Pi’s USB port, actually plays a double role: analog to digital converter (ADC) for the input signals and digital to analog converter (DAC) for the output signals. As the device is conceived for audio signals, its sampling frequency is limited to 48000 samples per second, with a resolution of 16 bits per sample. It follows that the band of generated and received signals must be within the interval [0, 24 kHz]. This should not be deemed a problem, however, because the signal bandwidth is not really relevant for teaching purposes. In the case of digital transmissions, for instance, the transmitter architecture does not change at all, and it simply entails that the bit rate must be kept low.

Observe, finally, that although the Raspberry Pi is equipped with an integrated audio output (headphones output), it is surely preferable to use the analog output provided by the external sound card. The integrated DAC is, in fact, a low cost component and the poor quality of its output can be observed for example in Fig.3, where the yellow curve represents a 10 kHz sine generated by a Raspberry Pi and measured at the integrated output, whereas the red curve represents the same signal measured at the sound card output. As clearly evident, the signal generated by the built-in DAC is quite distorted.

III. SIMULINK AND THE MODEL BASED DESIGN PARADIGM

Simulink, developed by MathWorks, is a graphical extension to MATLAB for modeling and simulation of linear and nonlinear dynamic systems.

In Simulink, systems are drawn on screen by means of simple drag-and-drop operations of elementary blocks, that are interconnected each other to realize the final block diagram. The elementary blocks are collected in a comprehensive library of toolboxes, that includes also virtual input and output devices such as function generators and oscilloscopes.
Simulink is, in particular, the basic tool for MBD, which is an efficient and cost-effective way to develop complex systems in few steps that go from the realization of their functional model (the block diagram) to the final hardware implementation, through intermediate steps that include simulation, automatic code generation, and continuous test and verification [5].

Thanks to the free Support Package provided by Mathworks, Raspberry Pi boards are fully supported by Simulink, which makes MBD a powerful methodology to easily get to the implementation of actual systems on such devices. At the end of the modeling and simulation phases, in fact, Simulink is capable of translating the designed model into an executable, which is finally downloaded on the board.

From the perspective of the signal processing teaching methodology, this possibility is with no doubt a revolution. It permits, in fact, the hardware implementation of complex systems by simply drawing the corresponding block diagram with Simulink, thus allowing:

- an immediate visual correspondence with the functional block diagrams explained during theoretical lessons,
- the possibility to observe and measure the actual signals generated/received/processed by the implemented system,
- to get rid of the need to teach programming languages, focusing the attention on signal processing aspects only,
- to reduce the cost of realization of an SDR laboratory.

IV. SIMULINK DEFINED RADIO WITH RASPBERRY PI

Based on Raspberry Pi 2 Model B (hereafter simply referred as Raspberry Pi) and Simulink, several SDR experiences were realized in strict cooperation between Mathworks and the University of Bologna to teach the modeling and subsequent hardware implementation of basic telecommunication systems and signal processing algorithms. The complete platform and a single example experience are hereafter described. More details and all examples are accessible at [4].

A. Workstation Setup

The software, the laboratory equipment, and the additional hardware needed to setup the workstation based on the Raspberry Pi are detailed hereafter (see Figs. 4 and 5).

1) Software: The SDR experimental activities proposed in this paper require, first of all, a PC equipped with MATLAB and Simulink. In particular, the experiences mentioned below have been realized with MATLAB R2015a equipped with the following libraries:

- Signal Processing Toolbox;
- DSP System Toolbox;
- Communications System Toolbox.

2) Laboratory equipment. The experimental activities realized by means of the SDR platform here discussed result in the realization of systems able, in general, to generate and process signals.

The system modeling stage, carried out using Simulink, and the consequent Raspberry Pi implementation, are thus followed by a signal measurement phase, aimed at verifying the correct functioning of the system designed and to confirm, through experimental observations, the theoretical concepts concerning the system implemented.

The equipment required for the measurement campaign is typically available in every didactic lab for electronics and telecommunications, with particular reference to:

- **Signal generator.** It will be mostly used as a sine wave generator, in order to provide the carrier needed by some of the transmitters implemented, or the input signal for digital filtering systems.
- **Oscilloscope.** In the majority of cases, the observation of signals will focus on their behaviour in the time domain. This task is performed through an oscilloscope, that will be employed in most of the experimental activities.
- **Spectrum analyser.** Allows to investigate the power distribution of a signal along the frequency axis.

It is worth noting that the signals that will be generated/processed by our systems are within the [0 24 kHz] band, owing to the characteristics of the external sound card introduced in Section II. For the generation or analysis of such signals there is no need for sophisticated instruments; the basic instruments typically available in a didactic lab, generally solid but not highly performing, are suitable for the experimental activities described below.

In the cases when even basic oscilloscopes and spectrum analyzers are deemed too costly, an interesting alternative
is the use of the *Digilent Analog Discovery* device, which is a low cost multi-purpose instrument conceived for low frequency applications. When connected to the PC through the USB port, this device is able to generate and acquire signals. With a moderate price, in the order of 270$, this tool can operate as signal generator, oscilloscope, spectrum analyzer, network analyzer, logic state analyzer, digital signal generator, and power supply. The user interface of each single instrument, displayed on the PC’s monitor, shows the same knobs, sliders and buttons of the full hardware instrument, allowing the user to perform the measurement activity as if he were in a lab. Of course, the bandwidth that can be handled by the *Digilent Analog Discovery*, in the order of some MHz, cannot be compared with that of more sophisticated and expensive instruments, however it is more than adequate for the didactic experiences carried out with our SDR platform. In this case, therefore, the signal generator, the oscilloscope and the spectrum analyzer can be conveniently replaced by this multifunction tool.

3) Additional hardware: In addition to the Raspberry Pi, the PC hosting Simulink, and the laboratory equipments, the hardware depicted in Fig. 2 is needed:

- **Nr. 1 External sound card** (Fig. 2(a)). As explained in Section II, it is used to provide the Raspberry Pi with an analog input, otherwise absent, and with a higher quality analog output.
- **Nr. 1 Micro SD memory card** (Fig. 2(b)). It contains the Raspberry Pi operating system.
- **Nr. 1 USB to LAN adapter** (Fig. 2(c)). If the PC’s Ethernet port is not available, this adapter allows to connect the Raspberry Pi to the PC using the USB port.
- **Nr. 1 USB-micro USB cable** (Fig. 2(d)). It is used to connect the Raspberry Pi to the PC’s USB port, with the only aim to provide the power supply.
- **Nr. 1 Network cable** (Fig. 2(e)). It is used to connect the Raspberry Pi to the PC.
- **Nr. 2 3.5 mm-RCA jack cables** (Fig. 2(f)). They are used to connect the sound card, equipped with 3.5 mm female jacks (Fig. 2(a)), to the instruments. RCA-BNC adapter (Fig. 2(g)) are also needed.
- **Nr. 2 RCA-BNC adapter** (Fig. 2(g)). They are used to connect the 3.5 mm-RCA jack cable to the instruments, usually equipped with BNC connectors (Fig. 2(f)).

The cost of all the additional hardware remains below 60$. The basic workbench setup is shown in Fig. 5: one PC hosting Simulink connected, through an Ethernet link, to the Raspberry Pi, whose output is fed to an oscilloscope and/or a spectrum analyzer. Some experiences also require a signal generator, whose task is to provide the Raspberry Pi with an external signal (such as the carrier).

B. Developed experiences

As already stated, several SDR experiences are being developed in the framework of a cooperation between Mathworks and the University of Bologna, using the above described platform. In particular, the following systems have been already implemented:

- Signal generator;
- 2-PAM and 4-PAM baseband transmitters;
- 2-ASK and 4-ASK transmitters;
- FSK transmitter;
- Q-PSK transmitter;
- OFDM transmitter (64 and 256 carriers);
- Digital filtering;
- Adaptive noise canceler.

The corresponding Simulink models and the related documentation, conceived as material to be provided to students, can be freely downloaded at [4]. For the sake of conciseness, only the example case of an OFDM transmitter is here presented.

V. EXAMPLE: RASPBERRY PI AS AN OFDM TRANSMITTER

To provide an example case, the Simulink model that has been developed to implement an OFDM transmitter is shown in Fig. 6.\(^2\) To simplify the description, the following seven macro-blocks have been highlighted in the figure:

1) **Symbol generation**: The *Symbol generation* macro-block generates real symbols \(a_i \in \{-1, 1\}\), starting from the bits produced by the *Bernoulli Binary Generator* block. Such symbols will be used to modulate the subcarriers of the OFDM signal; as the alphabet used has just two symbols, the modulation adopted for the subcarriers is 2-ASK. The bit rate is set to 1800 bits/s.

\(^2\)In order to keep the model as simple as possible we did not implement the cyclic-prefix.
2) **OFDM modulator**: Starting from the symbols $a_i$ at its input, the **OFDM modulator** macro-block generates the baseband signal corresponding to an OFDM modulation with $N = 64$ subcarriers, $N_u = 48$ of which are actually used to transmit modulation symbols (useful subcarriers) whereas the remaining $N_z = 16$ have null amplitude (15 virtual subcarriers + 1 DC subcarrier in correspondence of the frequency zero). More specifically, the $N = 64$ subcarriers are used as follows:

- 8 virtual subcarriers (from 1 to 8) with null amplitude;
- 24 data subcarriers (from 9 to 32) with 2-ASK modulation;
- 1 DC subcarrier (number 33) with null amplitude (corresponding to the zero frequency);
- 24 data subcarriers (from 34 to 57) with 2-ASK modulation;
- 7 virtual subcarriers (from 58 to 64) with null amplitude.

With the introduction of the virtual and DC subcarriers, the output sampling rate of the OFDM macro-block is 2400 samples/s. Data are organized in frames to simplify the real time management by the hardware.

3) **Upsampling**: In order to modulate the baseband OFDM signal, the sampling frequency must be increased. It is convenient, on this regard, to increase it by a factor of 20, taking it to the 48000 samples/s required by the audio card’s DAC. The upsampling operation is performed by the sequence of blocks included in the **Upsampling** macro-block, that performs an upsampling by a factor of 2 at first and then by a factor of 10. The two stage procedure is preferable, compared with a single stage upsampling by a factor of 20, because it reduces the overall computational burden [6],[7].

4) **Baseband to IF**: The **Baseband to IF** macro-block modulates the signal, translating it from baseband to intermediate frequency. Such operation is performed through a quadrature modulator with internally generated carriers at a frequency $f_{IF} = 15$ kHz. The **Baseband to IF** macroblock is a classic quadrature modulator, with two separate paths for the real (in-phase) and the imaginary (quadrature) components of the signal. Each component is upconverted by a mixer (represented by the **Product** block) driven by a cosine or a sine carrier, generated by the **Cosine Wave** and **Sine Wave** blocks. Both modulated signals are then summed up and taken out.

5) **Automatic Gain Control**: The **Automatic Gain Control** macro-block adapts the signal’s dynamic range to the requirements of the output port. As a consequence of this operation, the highest value in each frame is equal to $2^{14} - 1$, consistent with the highest value required by the output port ($2^{15} - 1$).

6) **Raspberry Pi output**: The **Raspberry Pi output** macro-block represents the system output port. It corresponds, therefore, to the sound card’s DAC.

Once the Simulink model is realized and checked through Simulink simulations, it is possible to carry out the **Deploy to Hardware**, which is triggered by Simulink itself. The implemented system starts as soon as the automatic download of the corresponding software on the device is completed. Connecting the Raspberry Pi to the spectrum analyzer, according to the scheme in Fig. 5, the signal spectrum appears as shown in Fig. 7. The expected bandwidth of approximately 2 kHz and the DC subcarrier centered at 15 kHz can be observed.

**VI. Conclusion**

Despite its popularity, the usage of Raspberry Pi boards as a signal processing device for SDR applications is an innovative exception and opens new possibilities to the teaching of signal processing. Owing to its low cost, it can be massively used in lab activities that do not require any programming skills, thanks to the Simulink support. In the next future, even RF transmitters and receivers could be part of the SDR platform here presented, thanks to the availability of SDR peripherals such as the HackRF One [8] transmitter/receivers and the RTL-SDR receiver [9].

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**REFERENCES**